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# ASSISTANT COMMISSIONER FOR PATENTS BOX PATENT APPLICATION

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Sir

Transmitted herewith for filing under 37 CFR 1.53(b) is the

[X] patent application of

Inventor(s)/Applicant Identifier: Greg I. Chiou et al.

For: MOBILE SOFTWARE MORPHING AGENT

This application claims priority from each of the following Application Nos./filing dates: 60/212,060/ filed June 16, 2000

the disclosure of which is incorporated herein by reference.

### Enclosed are:

page(s) of specification

D X page(s) of claims

\_ page of Abstract  $\square[X]$ sheet(s) of [ ] formal [ X ] informal drawing(s).

[X] A [ ] signed [ X ] unsigned Declaration.

 $\begin{bmatrix} \mathbf{x} \\ \mathbf{x} \end{bmatrix}$ (26 pages) APPENDIX A

N X APPENDIX B1 (87 pages)

- [X APPENDIX B2 (14 pages)

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Respectfully submitted,

SF 1130522 v1

Attorney Docket No.: 17887-005320US

## PATENT APPLICATION

## Mobile Software Morphing Agent

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## Mobile Software Morphing Agent

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## CROSS-REFERENCES TO RELATED APPLICATIONS

This application is related to U.S. Provisional Patent Application Serial No. 60/212,060 (Atty. Docket No. 017887-005300), filed June 16, 2000, entitled "Mobile Software Morphing Agent," the disclosure of which is hereby incorporated by reference in its entirety.

### BACKGROUND OF THE INVENTION

The present invention relates generally to modifying and translating information received from a remote source, and more particularly to modifying and translating executable code and data received from a web site.

The World Wide Web (WWW), or "the Web", is now the premier outlet to publish information of all types and forms. Documents published on the web, commonly called Web pages, are typically published using a markup language such as HTML (or Hyper Text Markup Language), which sets standards for the formatting of documents. Additionally, These standards make it possible for people to read and understand documents no matter which program they use for that purpose. Often included in an HTML formatted web page are software code segments attached as part of the page. Examples of such software include JavaScript, Java and ActiveX commands. If a user's browser is enabled to process the software code, the code will typically be processed to provide additional windows, e.g., pop-up windows, forms and other content for presentation to the user.

Typically, a user accesses pages on the Web through a web portal. One common portal is Yahoo located at URL: http://www.yahoo.com/. When a user selects a reference such as a URL presented on a page provided by the portal, the users browser

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will access another page associated with the URL at a remote site. From then on, the user will be connected to the remote server unless the browser is instructed to return to the portal (e.g., via a "back" button or a "home" button displayed on the browser). In the commerce context, for example, a user may access a remote commerce site and conduct transactions, e.g., to purchase a product. In this case, the portal is completely unaware of any transactions or information exchange between the user and the remote site.

It is therefore desirable for a web portal to provide a page from a remote site, such as a remote commerce site, via a special proxy server to a user and to keep the user connected to the proxy so that information exchange between the user and remote server can be monitored by the proxy. However, it may be necessary to modify HTML formatting, HTML links and JavaScript code associated with a page provided by a remote site so that information exchange activity is directed to the proxy. For example, it is desirable to translate a link directed to a particular site into a link directed to the proxy so that the proxy handles access to the desired page from the particular site.

Accordingly, it is desirable to provide a configurable system to parse and translate downloadable software and/or content without additional development efforts from the original software and content provider. Additionally, it is desirable to provide an adaptive system to serve a corresponding software morphing agent to handle the original software and content.

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#### SUMMARY OF THE INVENTION

The present invention provides systems and methods for extending or modifying the behavior of executable code and/or data that can be downloaded to a client device (e.g., a PC, laptop, PalmPilot, PDA or other hand-held communication device, etc.) implementing a browser program (e.g., Microsoft Internet Explorer, Netscape Navigator, a microbrowser such as a WAP enabled browser, etc.). The present invention is particularly useful for modifying web content, such as a web page received from a web site, including JavaScript code and/or HTML data.

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According to the invention, one or more morphing agents are provided for translating and modifying code and data from a software source, such as a remote server. Each morphing agent translates and modifies a particular type of code. For example, one morphing agent may be provided for processing JavaScript code and another may be provided for processing HTML code and data. It will be appreciated that one morphing

agent may be provided for processing multiple types of code, for example, one morphing agent for processing JavaScript and HTML code. Each morphing agent typically includes a tokenizer module, a parser module and a translation module, each of which implements specific rule sets. Original software content is first tokenized according to a set of tokenizer rules, and subsequently parsed according to a set of parser rules to determine relationships between the tokens. The parsed code is then translated according to the set of translator rules to produce the desired modified software content. An exception handler module is also provided for implementing exception rules when an exception occurs.

In operation, a user establishes a connection with a proxy server using the browser program on the client device, and the proxy server establishes a connection with the software source. The original software content is downloaded by the proxy server. All modules of a particular morphing agent can be located either on the client device or on the proxy server, or they may be spread between the client device and proxy server. Thus, if all modules reside on the proxy server, the morphing agent modifies the original software content and the modified content is downloaded to the client device. Similarly, if all modules reside on the client device, the original content is downloaded to the client device for processing by the morphing agent at the client device. If some of the modules reside on the proxy server, those module process the original content and the partially processed code is downloaded to the client device for processing by the remaining modules.

According to an aspect of the present invention, a computer implemented method is provided for modifying code to be compatible with a runtime library, wherein the code is received from a remote source. The method typically comprises the steps of receiving the code segment from the remote source, tokenizing the code segment into a plurality of tokens, and parsing the plurality of tokens so as to determine relationships between the plurality of tokens. The method also typically includes the step of translating the code segment into a modified code segment based on the determined relationships between the tokens such that the modified code segment is compatible with the runtime library.

According to another aspect of the present invention, a computer readable medium containing instructions for controlling a computer system to modify a code segment received from a remote source to be compatible with a runtime library is provided. The instructions typically include instructions to tokenize the code segment

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into a plurality of tokens, and parse the plurality of tokens so as to determine relationships between the plurality of tokens. The instructions also typically include instructions to translate the code segment into a modified code segment based on the determined relationships between the tokens such that the modified code segment is compatible with the runtime library.

Reference to the remaining portions of the specification, including the drawings and claims, will realize other features and advantages of the present invention. Further features and advantages of the present invention, as well as the structure and operation of various embodiments of the present invention, are described in detail below with respect to the accompanying drawings. In the drawings, like reference numbers indicate identical or functionally similar elements.

### BRIEF DESCRIPTION OF THE DRAWINGS

Figure 1 illustrates a general overview of an information retrieval and communication network including a proxy server, client devices, and remote servers according to an embodiment of the present invention;

Figure 2 illustrates various configurations of a runtime environment of a morphing agent according to embodiments of the present invention; and

Figure 3 illustrates a general processing flow between modules of a morphing agent according to an embodiment of the present invention.

### DESCRIPTION OF THE SPECIFIC EMBODIMENTS

Figure 1 illustrates a general overview of an information retrieval and communication network 10 including a proxy server 20, clients 30<sub>1</sub> to 30<sub>N</sub>, and remote servers 50<sub>1</sub> to 50<sub>N</sub> according to an embodiment of the present invention. In computer network 10, clients 30<sub>1</sub> to 30<sub>N</sub> are coupled through the Internet 40, or other communication network, to proxy server 20 and servers 50<sub>1</sub> to 50<sub>N</sub>. Only one proxy server 20 is shown, but it is understood that more than one proxy server can be used and that other servers providing additional functionality may also be interconnected to any component shown in network 10 either directly, over a LAN or a WAN, or over the Internet.

Several elements in the system shown in Figure 1 are conventional, wellknown elements that need not be explained in detail here. For example, each client 30

could be a desktop personal computer, workstation, cellular telephone, personal digital assistant (PDA), laptop, or any other computing device capable of interfacing directly or indirectly to the Internet. Each client 30 typically runs a browsing program, such as Microsoft's Internet Explorer, Netscape Navigator, or a WAP enabled browser in the case of a cell phone, PDA or other wireless device, or the like, allowing a user of client 30 to browse pages available to it from proxy server 20, servers  $50_1$  to  $50_N$  or other servers over Internet 40. Each client 30 also typically includes one or more user interface devices 32, such as a keyboard, a mouse, touchscreen, pen or the like, for interacting with a graphical user interface (GUI) provided by the browser on a monitor screen, LCD display, etc., in conjunction with pages and forms provided by proxy server 20, servers  $50_1$  to  $50_N$  or other servers. The present invention is suitable for use with the Internet, which refers to a specific global Internetwork of networks. However, it should be understood that other networks can be used instead of the Internet, such as an intranet, an extranet, a virtual private network (VPN), a non-TCP/IP based network, any LAN or WAN or the like.

According to one embodiment as will be described in more detail below, proxy server 20 and/or clients 30, and all of their related components are operator configurable using an application including computer code run using a central processing unit such as an Intel Pentium processor or the like. Computer code for operating and configuring proxy server 20 and/or clients 30 as described herein is preferably stored on a hard disk, but the entire program code, or portions thereof, may also be stored in any other memory device such as a ROM or RAM, or provided on any media capable of storing program code, such as a compact disk medium, a DVD, a floppy disk, or the like. Additionally, the entire program code, or portions thereof may be downloaded to clients 30 or otherwise transmitted as is well known, e.g., from proxy server 20 over the Internet, or through any other conventional network connection as is well known, e.g., extranet, VPN, LAN, etc., using any communication protocol as is well known.

In general, a user accesses and queries proxy server 20, servers  $50_1$  to  $50_{N_1}$  and other servers through a client 30 to view and download content such as news stories, advertising content, search query results including links to various websites and so on. Such content can also include other media objects such as video and audio clips, URL links, graphic and text objects such as icons and links, and the like. Additionally, such content is typically presented to the user as a web page formatted according to downloaded JavaScript code and HTML code and data as is well known. It will be appreciated that the techniques of the present invention are equally applicable to

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processing other types of code such as Java code and ActiveX code, and any markup language, including any instance of SGML, such as XML, WML, HTML, DHTML and HDML.

According to one embodiment of the invention, a user preferably accesses servers 501 to 50N through proxy server 20. In the context of electronic commerce, for example, a user may access a local commerce site that provides access (via URL or other selectable links or references) to remote commerce sites, such as individual commerce web sites. One such system is described in U.S. Patent Application Serial Number 09/372,350 (Atty. Docket No. 017887-002500), entitled "Electronic Commerce System for Referencing Remote Commerce Sites at a Local Commerce Site," filed August 11, 1999, the contents of which are hereby incorporated by reference in their entirety for all purposes. As described therein, a Remote Merchant Integration Server (RMIS) provides an interface to multiple merchant web sites. A user that accesses a remote commerce site through the RMI proxy is presented with a slightly modified version of the commerce site by the RMI server. Any requests from the user to a remote commerce site is managed by the RMI server and any responses by the remote commerce site are also managed by the RMI server transparently to both the user and the remote commerce site. One advantage of such a system includes the ability to provide, in the commerce context, a single shopping basket to a user who desires to shop at multiple remote commerce sites. Another advantage is the ability to track transactional information associated with users' purchases at the various merchant sites. An example of such a system can be located on the Internet at the Yahoo! Shopping site (URL: http://shopping.yahoo.com/). In this example, it is desirable to modify JavaScript code and HTML code and data received from the remote commerce sites using the techniques of the present invention to facilitate integration of the RMI system and to maintain user connection to the RMI system during 2.5 transactions with the remote commerce sites.

According to an embodiment of the present invention, a set of different software morphing agents are provided for handling different kinds of software technologies. For example, one morphing agent (MA) is provided for handling JavaScript and another MA is provided for handling HTML. The MA for each type of the original third-party software technology is delivered to the appropriate device(s), e.g., proxy server 20 and/or a client device 30.

Figure 2 illustrates various exemplary configurations of a runtime environment of a morphing agent (MA) according to embodiments of the present

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invention. As shown in each configuration, a software source 150, such as a server 50 in Figure 1, provides software to a client device 130 through proxy 120. Depending on the particular MA and its configuration, the software will be modified at the proxy 120, at the client device 130 or partially at the proxy 120 and partially at the client device 130. In configuration a), for example, all components of a particular MA are downloaded to a client device 130 and run in conjunction with a browser application. In configuration b), all components of a particular MA are loaded and run at a proxy server 120. In configuration c), for a particular MA, some components are loaded and run at a proxy server 120 while other components are downloaded to, and run at, a client device 130.

In general, if the code to be modified includes portions that are dynamically assembled, it is preferred that all components for the MA be downloaded to the client device (configuration a). One example of dynamically assembled code in JavaScript could be represented as x+y+ "s", where the portion "s" is dynamically assembled or generated by the browser application resident on the client device. Thus, it is preferred that all components of a JavaScript MA be installed on the client side, e.g., at client device 130 to parse and translate dynamically assembled code such as portion "s."

Figure 3 illustrates a general processing flow between modules of a morphing agent according to an embodiment of the present invention. As shown, each morphing agent (MA) includes a tokenizer module 210, a parser module 220 and a translator module 230. Associated with each module is a corresponding rule set, e.g., tokenizer rule set 215, parser rule set 225, and translator rule set 235. An exception handler 240, and associated exception rules set 245, is optionally provided for handling exceptions that occur during the software modification and translation process. Each MA also includes a client-side Runtime Library 250 that includes functions, variable and data configured to run with a browser application. One example of a runtime library can be found in Appendix A.

In operation, before the original software content 260 is processed or executed, all necessary MA components for modifying that particular software type must be installed at the client device 130 (via downloading) and/or at a proxy server 120. The MA then "morphs" (e.g., tokenizes, parses and translates) the original software content 260 into the desired software content 270. Optionally provided exception handler 240 handles any errors that occur during the morphing process. In one embodiment, if an exception, or error, occurs during the morphing process, the exception handler causes the process to be bypassed. The tokenizer 210, parser 220, translator 230, and exception

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handler 240 are all configurable via their respective rule sets (i.e. 215, 225, 235, 245). The desired output 270 can then work together with the client-side runtime library 250 (via downloading) in a user's browser.

Once the original software content is received, tokenizer module 210 analyzes the string of characters representing a code segment and maps the characters to various token types according to the tokenizer rule set 215. Typical JavaScript token types include string, integer, keyword, identifier, etc. Parser 220 then parses the resulting set of tokens according to the parser rule set 225 to determine relationships between the token types associated with the code segment being analyzed. In one embodiment, a hierarchical tree structure relating the various tokens is created. One example of tokenizer and parser code useful for tokenizing and parsing JavaScript is the NGS JavaScript Interpreter which can be located and downloaded from the Internet at URL: http://www.ngs.fi/js/, the contents of which are hereby incorporated for reference for all purposes. Translator module 230 then transforms the code segment into the desired software content 270 based on the specific translator rule set 235, the token types, and the relationships between the tokens determined by parser 220.

It may be necessary to modify the above NGS JavaScript Interpreter (tokenizer and parser, in particular) to run more efficiently when integrated with a browser application such as Microsoft Internet Explorer or Netscape Navigator.

Appendix B includes examples of a modified tokenizer and parser from NGS JavaScript Interpreter, translator code and code for integrating the modified tokenizer and parser with a Browser, according to one embodiment of the present invention.

A typical translator module (230 + 235) of an MA for transforming JavaScript transforms function calls and variables to new function calls and variables to be used together with a client-side runtime library 250 in a user's browser. For example, a function call "open()" is translated according to one embodiment as follows:

"open (URL, TARGET, OPT)" is translated to

"new\_function1(URL, TARGET, OPT)", where the function

"new\_function1()" is implemented in the client-side runtime library.

Similarly, a variable assignment expression is translated according to one embodiment as follows:

"OBJ.location=URL" is translated to

"OBJ.location=new function2(URL)", where the function

"new function2" is implemented in the client-side runtime library.

Appendix C illustrates examples of translation rules (e.g., 235) for translating function calls and variables according to one embodiment of the present invention.

While the invention has been described by way of example and in terms of
the specific embodiments, it is to be understood that the invention is not limited to the
disclosed embodiments. To the contrary, it is intended to cover various modifications and
similar arrangements as would be apparent to those skilled in the art. Therefore, the
scope of the appended claims should be accorded the broadest interpretation so as to
encompass all such modifications and similar arrangements.

### WHAT IS CLAIMED IS:

1	<ol> <li>A computer implemented method of modifying code to be</li> </ol>
2	compatible with a runtime library, wherein the code is received from a remote source, the
3	method comprising the steps of:
4	receiving a code segment from the remote source;
5	tokenizing the code segment into a plurality of tokens;
6	parsing the plurality of tokens so as to determine relationships between the
7	plurality of tokens;
8	translating the code segment into a modified code segment based on the
9	determined relationships between the tokens such that the modified code segment is
0	compatible with the runtime library.
1	2. The method of claim 1, wherein the code segment is one of a
2	JavaScript code segment, a Java code segment, an ActiveX code segment and a markup
3	language segment.
1	3. The method of claim 1, wherein the runtime library is linked to a
2	browser application in a client device communicably coupled to a proxy server, and
3	wherein the steps of receiving, tokenizing, parsing and translating the code segment are
4	performed in the proxy server.

- 1 4. The method of claim 3, further including the step of sending the 2 modified code from the proxy server to the client device to be processed by the browser.
- 1 5. The method of claim 3, wherein the client device is communicably 2 coupled to the proxy server over the Internet.

1	6. The method of claim 1, wherein the proxy server performs the
2	steps of receiving, tokenizing, parsing and translating the code segment.
	<i>J. J. J. J. J. J. J. J.</i>
1	7. The method of claim 1, wherein the runtime library is linked to a
2	browser application in a client device communicably coupled to a proxy server, wherein
3	the step of receiving the code segment from the remote source is performed in the proxy
4	server, wherein the steps of tokenizing, parsing and translating the code segment are
5	performed in the client device, and wherein the method further includes the step of
6	sending the code segment from the proxy server to the client device.
1	8. The method of claim 7, wherein the code segment includes a
2	dynamically assembled portion.
1	<ol><li>The method of claim 7, wherein the client device is communicably</li></ol>
2	coupled to the proxy server over the Internet.
1	10. The method of claim 1, wherein the step of translating includes
2	translating a first function call to a second function call, wherein the second function call
3	is compatible with the runtime library.
	11. The method of claim 1, wherein the step of translating includes
1	The method of claim 1, wherein the step of translating includes translating a function call to a variable, wherein the variable is compatible with the
2	
3	runtime library.

1 12. The method of claim 1, wherein the step of translating includes
2 translating a first variable to a second variable, wherein the second variable is compatible
3 with the runtime library.

1	13. The method of claim 1, wherein the step of translating includes
2	translating a variable to a function call, wherein the function call is compatible with the
3	runtime library.
1	14. The method of claim 1,
2	wherein the code segment includes one or more first elements selected
3	from the group consisting of:
4	digits, characters, keywords, literals, identifiers, operators, expressions,
5	statements, variables, regular expressions, functions, arguments and programs;
6	wherein the modified code segment includes one or more second elements
7	selected from the group consisting of:
8	digits, characters, keywords, literals, identifiers, operators, expressions,
9	statements, variables, regular expressions, functions, arguments and programs;
0	and
1	wherein the second elements are compatible with the runtime library.
1	15. A computer readable medium containing instructions for
2	controlling a computer system to modify a code segment received from a remote source
3	to be compatible with a runtime library, by:
4	tokenizing the code segment into a plurality of tokens;
5	parsing the plurality of tokens so as to determine relationships between the
6	plurality of tokens;
7	translating the code segment into a modified code segment based on the
8	determined relationships between the tokens such that the modified code segment is
9	compatible with the runtime library.
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The computer readable medium of claim 15, wherein the code segment is one of a JavaScript code segment, a Java code segment, an ActiveX code 2 segment and a markup language segment. 3

1	17. The computer readable medium of claim 15, further comprising instructions for handling an exception when an exception occurs.
1 2	18. The computer readable medium of claim 15, wherein the runtime library is implemented on a client device communicably coupled to a proxy server.
1 2 3	19. The computer readable medium of claim 15, wherein the instructions for translating include instructions for translating a function call to a variable, wherein the variable is compatible with the runtime library.
1 2 3	20. The computer readable medium of claim 15, wherein the instructions for translating include instructions for translating a first variable to a second variable, wherein the second variable is compatible with the runtime library.
1 2 3 4	21. The computer readable medium of claim 15, wherein the instructions for translating include instructions for translating a first function call to a second function call, wherein the second function call is compatible with the runtime library.
1 2 3	22. The computer readable medium of claim 15, wherein the instructions for translating include instructions for translating a variable to a function call, wherein the function call is compatible with the runtime library.
1 2	23. The computer readable medium of claim 15, wherein the code segment includes one or more first elements selected

from the group consisting of:

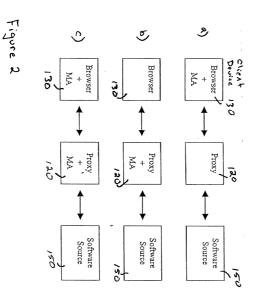
4	digits, characters, keywords, literals, identifiers, operators, expressions,
5	statements, variables, regular expressions, functions, arguments and programs;
6	wherein the modified code segment includes one or more second elements
7	selected from the group consisting of:
8	digits, characters, keywords, literals, identifiers, operators, expressions,
9	statements, variables, regular expressions, functions, arguments and programs;
10	and
11	wherein the second elements are compatible with the runtime library.

### MOBILE SOFTWARE MORPHING AGENT

#### ABSTRACT OF THE DISCLOSURE

Systems and methods for extending or modifying the behavior of mobile (downloadable) software, such as JavaScript, HTML, and/or data that can be downloaded to a client device.

- One or more morphing agents are provided for translating and modifying code and data from a software source, such as a remote server. Each morphing agent translates and modifies one or more particular types of code. For example, one morphing agent may be provided for processing JavaScript code and another may be provided for processing HTML code and data. Each morphing agent typically includes a tokenizer module, a parser module and a translation module, each of which follows specific rule sets. Original software content is first tokenized according to a set of tokenizer rules, and subsequently parsed according to a set of parser rules. The parsed code is then translated according to the set of translator rules to produce the desired modified software content. An exception handler module is also provided for implementing exception rules when an exception occurs.
- 15 SF 1119429 v1



DOMENEZE OBERCO

Attorney Docket No.: 17887-005320US

#### DECLARATION

As a	below	named	inventor.	I	declare	that:

	below next to my name; I believe I am the original, first and sole
	and joint inventor (if plural inventors are named below) of the subject
matter which is claimed and for which a patent is sought on the	invention entitled: MOBILE SOFTWARE MORPHING AGENT
the specification of which X is attached hereto or was	filed on as Application No and
was amended on (if applicable).	

I have reviewed and understand the contents of the above identified specification, including the claims, as amended by any amendment referred to above. I acknowledge the duty to disclose information which is material to patentability as defined in Title 37, Code of Federal Regulations, Section 1.56. I claim foreign priority benefits under Title 35, United States Code, Section 119 of any foreign application(s) for patent or inventor's certificate listed below and have also identified below any foreign application for patent 'or inventor's certificate having a filing date before that of the application on which priority is claimed.

Prior Foreign Application(s)

O

			Priority Claimed Under
Country	Application No.	Date of Filing	35 USC 119
l		1	

[Fig. 1] I hereby claim the benefit under Title 35, United States Code § 119(e) of any United States provisional application(s) listed below: 

Application No.	Filing Date
60/212,060	June 16, 2000

I claim the benefit under Title 35, United States Code, Section 120 of any United States application(s) listed below and, insofar as the subject matter of each of the claims of this application is not disclosed in the prior United States application in the manner provided by the first paragraph of Title 35. United States Code. Section 112, I acknowledge the duty to disclose material information as defined in "Title 37, Code of Federal Regulations, Section 1.56 which occurred between the filing date of the prior application and the national or DPCT international filing date of this application: loon's

Application No	Date of Filing	Status

Full Name of Inventor 1:	Last Name: CHIOU	First Name: GREG	Middle Name or Initial:		
Residence &	City:	State/Foreign Country:	Country of Citizenship:		
Citizenship:	Saratoga	California	United States		
Post Office	Post Office Address:	City:	State/Country: Pos	al Code: •	
Address:	19388 Miller Court	Saratoga	California 950		
Full Name of Inventor 2:	Last Name: STESIN	First Name: LEV	Middle Name or Initial:	Middle Name or Initial:	
Residence &	City:	State/Foreign Country:	Country of Citizenship:		
Citizenship:	San Francisco	California	United States		
Post Office	Post Office Address:	City:	State/Country: Pos	tal Code:	
Address:	270 26th Ave., #10	San Francisco	California 94		

Full Name of Inventor 3:	Last Name: MUKHERJEE	First Name: ARUP	Middle Name or In	itial:
Residence & Citizenship:	City: San Mateo	State/Foreign Country: California	Country of Citizens Canada	hip:
Post Office Address:	Post Office Address: 110 Harbor Seal Court	City: San Mateo	State/Country: California	Postal Code: 94404

I further declare that all statements made herein of my own knowledge are true and that all statements made on information and belief are believed to be true; and further that these statements were made with the knowledge that willful false statements and the like so made are punishable by fine or imprisonment, or both, under Section 1001 of Title 18 of the United States Code, and that such willful false statements may jeopardize the validity of the application or any patent issuing thereon.

Signature of Inventor 1	Signature of Inventor 2	Signature of Inventor 3
Greg I. Chiou	Lev Stesin	Arup Mukherjee
Date	Date	Date

#### APPENDIX A

```
<!--
* U.S. Patent Pending. Copyright 1999, 2000 Yahoo! Inc.,
* 3420 Central Expressway, Santa Clara, California U.S.A.
* ALL RIGHTS RESERVED.
* This computer program is protected by copyright law and
* international treaties. Unauthorized reproduction or
* distribution of this program, or any portion of it, may
* result in severe civil and criminal penalties, and will
* be prosecuted to the maximum extent possible under the law.
**************************************
/*****************
* Exception handling
*******************************
function rmi_handleError (err, url, line)
   // alert('BAD: \n' + err + '.\n' + url + '\nline no: ' + line);
   // window.status = 'BAD: \n' + err + '.\n' + url + '\nline no: ' + line;
   window.status = "Javascript: Done (" + line + ")";
   return true;
                       // error is handled
window.onerror = rmi_handleError;
/**********************
* Globals
************************************
var rmi_Vars = "/rmivars%3ftarget=_top";
var rmi_FramesetTagCounter = 0;
var rmi CookieDomain = ".yahoo.com";
// delete the 1st character, <.
rmi FrameWrapper = rmi FrameWrapper.substring(1, rmi_FrameWrapper.length);
/******************
 * Translate a string, then write to the browser.
function rmi_writeln(obj, str)
   var newStr:
   if (arguments.length == 2) {
      newStr = rmi xlate(str);
      if (obj == document && (typeof document.layers != "undefined")
             && (typeof document.layers['rmilayer'] != "undefined") )
```

```
document.layers['rmilayer'].document.writeln(newStr);
       Alce
           obj.writeln(newStr):
    } else {
       newStr = rmi xlate(obj); // for backward compatibility with hseds
       document.writeln(newStr):
function rmi write(obj, str)
   var newStr;
    if (arguments.length == 2) {
       newStr = rmi xlate(str):
       if (obj == document && (typeof document.layers != "undefined")
               && (typeof document.layers['rmilayer'] != "undefined") )
           document.layers['rmilayer'].document.write(newStr);
       else
           obj.write(newStr);
    } else {
       newStr = rmi_xlate(obj); // for backward compatibility with hseds
       document.write(newStr);
/********************
 * String utilities
 **********************
function rmi_startsWith(full, sub)
   var fullLower = full.toLowerCase();
   var subLower = sub.toLowerCase();
   var index = fullLower.indexOf(subLower);
   return index ? false : true;
function rmi_endsWith(full, sub)
   var fullLower = full.toLowerCase();
   var subLower = sub.toLowerCase():
   var offset = fullLower.length - subLower.length;
   if (offset < 0) return false;
   var index = fullLower.indexOf(subLower, offset);
   return (index==offset) ? true : false;
function rmi endsExactlyWith(full, sub)
    var offset = full.length - sub.length;
   if (offset < 0) return false:
   var index = full.indexOf(sub, offset);
   return (index==offset) ? true : false;
```

```
/* gets the port of an URL */
function rmi getPort(url)
    var host = rmi getHost(url);
                                      // get "host:port"
    var begin = host.indexOf(":");
    if (begin == -1 || (host.length - begin) < 2)
                                                      // e.g. length of ':80'
       return (rmi getProtocol(url) == "https") ? "443" : "80" ;
    else
        return host.substring(begin+1, host.length); // +1 for ':'
/* gets the protocol of an URL */
function rmi_getProtocol(url)
    var index = url.indexOf("://");
   return url.substring(0, index);
/* http://HOST/whatever
 * return HOST
*/
function rmi_getHost(url)
   var end = url.indexOf("://");
   var next = end + 3;
    end = url.indexOf("/", next):
    if (end == -1) end = url.length;
    return url.substring(next, end);
/* http://HOSTNAME:port/whatever
* return HOSTNAME
function rmi getHostname(url)
    var host = rmi_getHost(url);
                                       // get "host:port"
   var index = host.indexOf(":");
    if (index == -1)
       return host;
       return host.substring(0, index):
/* http://host/FILE
* return FILE
function rmi_getFile(url)
```

```
var end = url.indexOf("://");
    var next = end + 3:
    end = url.indexOf("/", next);
    if (end == -1)
       return "/";
    else
        return url.substring(end, url.length);
/* PROTOCOL://HOST/FILE
 * return URLRoot == PROTOCOL://HOST
*/
function rmi getURLRoot(url)
    var protocol = rmi_getProtocol(url);
    var host = rmi getHost(url);
    return protocol + "://" + host
function rmi dirname(full)
   var dir = full;
   // Remove cgi parameters (e.g. "?k1=v1&k2=v2...")
   // because the parameters might have '/'
    var ind = dir.indexOf('?');
   if ( ind >= 0 ) dir = dir.substring(0, ind);
    ind = dir.lastIndexOf('/');
                                     // search from right
    if (ind == -1) return "";
                                     // no slash
    if (ind == 0) return "/";
                                     // root
    if ( rmi_endsExactlyWith(dir.substring(0, ind+1), "://") )
        ind = dir.length;
    return dir.substring(0, ind);
/* Trim leading & ending quotes
function rmi_trimQuotes(str)
    var first = str.charAt(0);
    if (first == '"') return (str.substring(1, str.length-1));
    if (first == '\'') return (str.substring(1, str.length-1));
    return str:
/* Trim leading & ending spaces
*/
function rmi_trim(str)
    if (typeof str == "undefined") return "";
```

```
var start = 0;
   var end = str.length;
   for (var i=0; i < str.length; ++i)
       if (str.charAt(i) == ' ') continue:
       start = i;
       break:
   for (var i=str.length-1; i >= 0 ; --i)
       if (str.charAt(i) == ' ') continue:
       end = i + 1;
       break;
   return str.substring(start, end);
/************************
 * Normalize URL
*********************************
function rmi_normalizeURL(in url)
   var url = in_url.toString();
   var first = url.charAt(0);
   if (first == '"') url = url.substring(1, url.length-1);
   var ret = url;
   if ( rmi_startsWith(url, "http://") )
       ret = url;
   else if ( rmi startsWith(url, "https://") )
       ret = url;
   else if ( rmi startsWith(url, "/") )
       ret = rmi_getURLRoot(rmi BaseURL) + url;
   else if ( rmi_startsWith(url, "#") )
       ret = document.location + url;
   else
              // relative
       var dir = rmi dirname(rmi BaseURL);
       ret = dir + "\overline{/}" + url;
   return ret;
```

```
/**********************
* Translate a URL (in the case of form action)
* If the incoming code is the form of location=url
   then we return location=rmi xlateURL(url)
*******************
function rmi xlateAction(action url)
   var ret = "";
   var url = action url.toString();
   if ( rmi startsWith(url, "location=") ) {
      var new_loc = url.substring(url.indexOf("=")+1, url.length);
      ret = "location='" + rmi_xlateURL(new_loc) + "'";
   } else {
      ret = rmi_xlateURL(url);
   if (rmi JsDebug.indexOf(",rmi xlateAction,") != -1)
       alert("rmi_xlateAction: old: " + action_url + "\n" + "new: " + ret);
   return ( ret );
/*****************************
* Translate a URL
* Note: if url is already starts with rmi proxy url it will
    not be translated again.
*******************
function rmi xlateURL(in url)
   var ret = "";
   var url = in url.toString();
   var first = url.charAt(0);
   if (first == '"') url = url.substring(1, url.length-1);
if (first == '\'') url = url.substring(1, url.length-1);
   // Ignore javascript:
   if ( rmi startsWith(url, "javascript:") )
       return url;
   url = rmi normalizeURL(url);
   if ( rmi_startsWith(url, rmi_ProxyURL) ||
         rmi_startsWith(url, rmi_SecureProxyURL) |
         rmi_endsWith(url, ".jpg") ||
         rmi_endsWith(url, ".jpeg") ||
         rmi endsWith(url, ".gif")
       return url:
    * Collapse the file part of an URL
```

```
*/
    var urlroot = rmi getURLRoot(url);
    var file = pathCollapse(rmi getFile(url));
   ret = urlroot + file:
   if ( rmi startsWith(url, "https://"))
       ret = rmi SecureProxyURL + ret;
    else
       ret = rmi ProxyURL + ret;
    if (rmi_FrameWrapperMode && rmi UrlTarget == " top") // onTop & wrapper
mode
       ret = rmi appendToUrl(ret, rmi Vars);
    if (rmi_JsDebug.indexOf(",rmi_xlateURL,") != -1)
       alert("rmi xlateURL:\n" + "in url: " + in url + "\n" + "ret: " + ret +
"\n");
   return ret;
/*******************
 * Get original (before RMI) location property (href, host, etc)
 ***********************************
function rmi_getOriginal(loc, prop)
   var origUrl = "" + loc;
   var url = "" + loc:
   var index = url.indexOf("/rmi/");
   var ret = "";
    if (index != -1)
       origUrl = url.substring(index+5, url.length); // Get string after
"/rmi/"
    if (prop == "host")
       ret = rmi getHostname(origUrl) + ":" + rmi getPort(origUrl);
    else if (prop == "hostname")
       ret = rmi_getHostname(origUrl);
    else if (prop == "port")
       ret = rmi_getPort(origUrl);
    else if (prop == "pathname")
        var path = rmi getFile(origUrl);
        ret = (path.indexOf("?") == -1 ) ? path : path.substring(0,
path.indexOf("?"));
    else if (prop == "search")
        var path = rmi getFile(origUrl);
       ret = (path.indexOf("?") == -1) ? "" : path.substring(path.indexOf("?"),
path.length);
    else
                               // location, location.href, & all others
       ret = origUrl;
```

```
// Remove RMI var string (e.g. /rmivars%3f...).
   // KEEP text before AND after RMI var strings
   var rmiVarStr = "/rmivars";
   var rmiVarStrLen = 9:
                               // length of "/rmivars?" for IE
   var i rmiVarStr = ret.indexOf(rmiVarStr);
   var head = (i rmiVarStr == -1) ? ret : ret.substring(0, i rmiVarStr);
   var tail = "";
   if (i rmiVarStr != -1)
                                // RMI var string exists
       var i1 = ret.indexOf("?", i rmiVarStr + rmiVarStrLen);
       var i2 = ret.indexOf("#", i_rmiVarStr + rmiVarStrLen);
       if (i1 != -1) tail = ret.substring(i1, ret.length);
       else if (i2 != -1) tail = ret.substring(i2, ret.length);
   return head + tail:
/**********************************
 * Get original (before RMI) document.domain property
 ************************
function rmi getOriginalDomain()
   var origUrl = "" + window.location;
   var url = origUrl;
   var index = url.indexOf("/rmi/");
   var ret = "";
   if (index != -1)
       origUrl = url.substring(index+5, url.length); // Get string after
"/rmi/"
   ret = rmi_getHostname(origUrl);
   // Remove RMI tail string (e.g. /rmivars%3f...)
   var rmiTail = "/rmivars%3f";
   ret = (ret.indexOf(rmiTail) == -1) ? ret : ret.substring(0,
ret.indexOf(rmiTail));
   return ret:
/************************************
 * Return a frame object
 *******************
function rmi getFrame(win, index)
   if (!rmi FrameWrapperMode) return (win.frames[index]);
   // FrameWrapperMode from here on...
```

```
if ((typeof index) == "number")
      if (win == top)
          return(win.frames[index+1]); // +1 due to Yahoo's extra frame
          return(win.frames[index]);
   else
                                       // string & other types
      return(win.frames[index]);
/********************
* Get the current dimension of the RMI bar
* h = rmi getBarDimensions("height")
* <FUTURE> w = rmi getBarDimensions("width")
function rmi getBarDimensions(dimType)
   var doc;
  var defaultRet = 50;
   if (top.frames.length == 0) // non-frame site
      doc = document:
   else
      // doc = top.frames[0].document;
      return defaultRet;
   if ( window.navigator.appName.toLowerCase().indexOf("microsoft") != -1 )
       // IE
       if (typeof doc.all.rmi_south gif == "undefined")
          return defaultRet;
       else
          if (dimType == "height")
              return doc.all.rmi south gif.offsetTop;
              return defaultRet:
       }
   else
      // netscape
       if (typeof doc.rmi south gif == "undefined")
          return defaultRet;
       else
```

```
if (dimType == "height")
             return doc.rmi south gif.y;
             return defaultRet;
   return defaultRet;
                       // no match (shouldn't be here)
/****************
* Translate the options before opening a window (e.g. window.open)
**************
function rmi_xlateWinOpt(options)
   var tokens = options.split(",");
   var ret = "";
   for (var i=0; i<tokens.length; ++i)
      var pair = tokens[i].split("=");
      var key = rmi trim(pair[0]);
      var val = rmi_trim(pair[1]);
      if (key == "height")
         var offset = rmi getBarDimensions(key);
         if (val == "") val = "0";
                                           // if no height value!
         val = "" + (parseInt(val) + offset);
      if (i != 0) ret += ",";
      if (val == "")
                                 // if no value
         ret += key;
          ret += kev + "=" + val:
   return ret;
/*********************
* Open a window (using a window object from 1st argument)
function rmi winobj open(winobj, url, target, options)
   //alert(url);
   //alert(target);
   //alert(options);
   var win:
   if (arguments.length == 2)
      win = winobj.open(rmi_xlateURL(url));
   else if (arguments.length == 3)
```

```
win = winobj.open(rmi xlateURL(url), target);
   else
      win = winobj.open(rmi xlateURL(url), target, rmi xlateWinOpt(options));
   if (win != null) win.opener = self;
   return win:
/*********************
* Open a window (using a default window object)
*************************
function rmi window open(url, target, options)
   //alert(url);
   //alert(target);
   //alert(options);
   var win:
   if (arguments.length == 1)
      win = window.open(rmi_xlateURL(url));
   else if (arguments.length == 2)
      win = window.open(rmi xlateURL(url), target);
   else
      win = window.open(rmi_xlateURL(url), target, rmi_xlateWinOpt(options));
   if (win != null) win.opener = self;
   return win;
function rmi window open self(url)
   return window.open(rmi xlateURL(url), " self");
/********************
 * Get 'top' window for RMI
 *************************************
function rmi getTop(win)
   if (rmi FrameWrapperMode)
                                                      // frame wrapper
mode
      return win;
   else if (top.frames.length > 1)
                                                      // old frame
      return (win == top) ? top._rmi_bottom : win;
   else
                                                      // non-frame
mode
      return win;
/*********************
 * Translate a target URL, then replace the document in
 * the target window
 ****************
```

```
function rmi replace (win, url)
   if (win == "") win = self;
   if (rmi FrameWrapperMode)
       if (win == top)
          win.location.replace(rmi xlateURL(url) + rmi Vars);
           win.location.replace(rmi xlateURL(url));
   else if (top.frames.length > 1)
                                           // old frame mode
       if (win == top)
           top._rmi_bottom.location.replace(rmi xlateURL(url));
       else
           win.location.replace(rmi xlateURL(url));
                                                 // non-frame mode
   else
       win.location.replace(rmi xlateURL(url));
/********************
* Handle location setting for different modes after JS translation
* <Sample translation>
* From: window.top.parent.location.href = url;
   To: rmi_setLocation("window.top", ".parent.location.href",
rmi xlateURL(url), window.top.parent);
 function rmi setLocation(s1, s2, url, win)
   var frameName = "";
   var newUrl = url;
   if (rmi FrameWrapperMode)
       //@@ if (rmi startsWith(s2, ". location"))
       if ( win == top )
               frameName = "":
               newUrl = rmi appendToUrl(url, rmi Vars);
       // Handle topmost frames
       var aWin = eval(s1):
       var array = s2.split(".");
       var head = rmi_trim(array[0]);
       if (aWin == top && rmi startsWith(head, "frames" ))
           var i0 = head.indexOf("[");
           var i1 = head.indexOf("]");
           var num = 0;
           num = head.substring(i0+1, i1);
```

```
if (num >= 0) // If a valid frame number, increment it
               array[0] = "frames[" + (++num) + "]";
               s2 = array.join(".");
   else
                                  // old mode
       frameName = "._rmi_bottom";
       newUrl = url
   var code = s1 + frameName + "." + s2 + " = \"" + newUrl + "\";";
   eval(code);
   if (rmi_JsDebug.indexOf(",rmi_setLocation,") != -1)
       alert("rmi setLocation:\n" + "url: " + url + "\n" + "code: " + code +
"\n");
 * Xlate a String
 **********************
 * * If it returns a value different from str
    rmi_xlate will return new value.
 * else
          (i.e. rmi_xlate_merchant returns str)
    rmi xlate will do regular processing
 */
function rmi xlate merchant(str)
   // alert("merchant dummy function");
   return str;
function rmi xlate(pStr)
   var xlatedStr = "";
   var iSearch, iFrame, iImg, length, startLoc, endLoc;
   var offset1, offset2, head, src, tail;
    var str = "" + pStr;
                                         // to string to be sure
   var lowercaseStr = str.toLowerCase();
    // invoke merchant specific stuff
    xlatedStr = rmi_xlate_merchant(str);
    if (xlatedStr != str) return xlatedStr;
    var parseStr = rmi parseloop(str);
    if (parseStr != str) return parseStr;
```

```
//xlatedStr = rmi xlate src href(str);
   //if (parseStr != str) {
   // if (parseStr != xlatedStr) {
       alert("parseStr " + parseStr + "\n xlatedStr " + xlatedStr);
   11
   77 }
   // return parseStr;
   return(str);
function rmi parseloop(str)
   var tagStr = str;
   var newStr = "";
   while (1) {
       var left, tag, right, nexttag;
       var 1, r;
       l = tagStr.indexOf("<");</pre>
       // if there is no "<" sign, return tagStr
       if (1 == -1) {
          newStr = newStr + tagStr;
          //alert("no < found in " + tagStr + "\n" + newStr);
          break:
       left = tagStr.substring(0, 1+1);
       r = tagStr.indexOf(">");
       // if there is no ">" sign, return tagStr
       if (r == -1) {
          newStr = newStr + tagStr;
          //alert("NO > found in " + tagStr + "\n" + newStr);
          break:
       tag = tagStr.substring(l+1, r);
       nexttag = tagStr.indexOf("<", r);
       if (r < 1) {
          // if " ... > .. <...>", then add upto < and
          // then loop back
          newStr = newStr + left;
          tagStr = tagStr.substring(1+1, tagStr.length);
       } else if (nexttag == -1) {
          right = tagStr.substring(r, tagStr.length);
          tag = rmi_xlate_src_href(tag);
          tag = rmi xlate form action(tag);
          tag = rmi_xlate_frameset(tag);
                                            // do frameset last because
extra tags are added
          if (rmi FrameWrapperMode)
```

```
tag = rmi doTargetInFrameWrapperMode(tag);
          else
              tag = rmi xlate target(tag);
          newStr = newStr + left + tag + right;
          break:
       } else {
          right = tagStr.substring(r, nexttag);
          tag = rmi xlate src href(tag);
          tag = rmi xlate form action(tag);
          tag = rmi_xlate_frameset(tag);
                                            // do frameset last because
extra tags are added
          if (rmi FrameWrapperMode)
              tag = rmi_doTargetInFrameWrapperMode(tag);
              tag = rmi_xlate_target(tag);
          newStr = newStr + left + tag + right;
          tagStr = tagStr.substring(nexttag, tagStr.length);
          // newStr = newStr + " " + left + "#" + tag + "#" + right + " ";
          // loop back
   if (str != "" && newStr == "") {
      newStr = str;
   if (rmi JsDebug.indexOf(",rmi parseloop,") != -1)
       alert("parseloop:\n" + "old: " + str + "\n" + "new: " + newStr);
   //var lowercaseStr = str.toLowerCase();
   //if ((lowercaseStr.indexOf("src=") != -1 ||
         lowercaseStr.indexOf("href=") != -1)
   11
         && lowercaseStr.indexOf("image ") == -1)
   11
   11
             alert("orig " + str + "\npars " + newStr);
   return newStr;
function rmi xlate src href(str)
   var newStr = "";
   var iSearch, iFrame, iImg, length, startLoc, endLoc;
   var offset1, offset2, head, src, tail;
   var lowercaseStr = str.toLowerCase():
```

```
iSearch = lowercaseStr.indexOf("src=");
   if (iSearch != -1) {
       length = 4; // length of "src="
       // should not contain IMAGE tag
       iImg = lowercaseStr.indexOf("image ");
       if (iImg < iSearch && iImg > -1) return str;
       // should not contain IMG tag
       iImq = lowercaseStr.indexOf("imq ");
       if (iImg < iSearch && iImg > -1) return str;
       iFrame = lowercaseStr.indexOf("frame");
       if (iFrame == -1) return str;
    } else {
       iSearch = lowercaseStr.indexOf("href=");
       if (iSearch == -1) return str;
       // alert("found href in " + str);
       length = 5; // length of "href="
   startLoc = iSearch + length;
   head = str.substring(0, startLoc);
   offset1 = lowercaseStr.indexOf(" ", startLoc);
    if (offset1 == -1) {
       offset2 = lowercaseStr.indexOf(">", startLoc):
       if (offset2 == -1) {
           endLoc = str.length;
        } else {
           endLoc = offset2;
    } else {
       endLoc = offset1;
    src = str.substring(startLoc, endLoc);
    tail = str.substring(endLoc, str.length);
   // Ignore 'javascript:*' & RETURN original string
    if '( rmi_startsWith(src.toLowerCase(), "'javascript:") ) return (str);
    if ( rmi_startsWith(src.toLowerCase(), "javascript:") ) return (str);
   var saved_urlTarget = rmi UrlTarget;
                                                    // saved to be restored
later
    if (head.toLowerCase().indexOf("frame ") != -1)
       rmi UrlTarget = "";
                                                    // <frame> will not be on
top
    newStr = head + rmi xlateURL(src) + tail;
    rmi UrlTarget = saved urlTarget;
                                                   // restore it
```

```
if (rmi JsDebug.indexOf(",rmi xlate src href,") != -1)
       alert("rmi xlate src href\n" + "old: " + str + "\n" + "new: " + newStr);
   return newStr;
function rmi xlate form action(str)
   var lowercaseStr = str.toLowerCase();
   var iForm = lowercaseStr.indexOf("form");
   if (iForm == -1) return str:
   // alert (str);
   var iSearch = lowercaseStr.indexOf("action=");
   var length = 7; // length of "action="
   if (iSearch == -1) {
       iSearch = lowercaseStr.indexOf("action ="):
       length = 9; // one more than length of string, to allow for extra space
   if (iSearch == -1) return str:
   var startLoc, endLoc, offset1, offset2, head, src, tail;
   startLoc = iSearch + length;
   head = str.substring(0, startLoc);
   offset1 = lowercaseStr.indexOf(" ", startLoc);
    if (offset1 == -1) {
       offset2 = lowercaseStr.indexOf(">", startLoc);
       if (offset2 == -1) {
           endLoc = str.length;
       } else {
           endLoc = offset2;
    } else {
       endLoc = offset1;
    src = str.substring(startLoc, endLoc);
    tail = str.substring(endLoc, str.length);
   newStr = head + rmi_xlateURL(src) + tail;
   // alert(newStr);
    return newStr;
/*********************
 * Write out the 'frame wrapper'
 *************************************
function rmi writeFrameWrapper()
    document.write(rmi FrameWrapperText);
```

```
/**********************
 * Handle a frameset tag (for top window in FrameWrapperMode ONLY)
*****************
function rmi xlate frameset(tag)
   if (! rmi FrameWrapperMode) return tag;
   if (self != top) return tag;
   var lowercaseStr = tag.toLowerCase();
   var iOpenTag = lowercaseStr.indexOf("frameset ");
   var iClosingTag = lowercaseStr.indexOf("/frameset");
   if (iOpenTag == -1 && iClosingTag == -1) return tag;
                                                      // not frameset tag
   if (iClosingTag >= 0)
                              // see </frameset>
       -- rmi FramesetTagCounter:
       // add Yahoo's </frameset> after the last frameset
       if (rmi FramesetTagCounter == 0)
           ret = tag + ">/n</frameset";
       else
           ret = tag;
   else
                              // see <frameset>
       // add Yahoo's <frameset> before the 1st frameset
       if (rmi_FramesetTagCounter == 0)
          ret = rmi_FrameWrapper + "\n<" + tag;
           ret = taq;
       ++ rmi_FramesetTagCounter;
                                    // count <frameset> tag
   if (rmi_JsDebug.indexOf(",rmi xlate frameset,") != -1)
       alert("rmi_xlate_frameset:\n" + "old: " + tag + "\n" + "new: " + ret);
   return (ret);
function rmi_xlate_target(str)
   var newStr = "";
   var iSearch, iFrame, iImg, length, startLoc, endLoc;
   var offset1, offset2, head, src, tail;
   var lowercaseStr = str.toLowerCase();
   var loc1, loc2, loc3;
    if (rmi merchant frames != "yes") {
       // alert("merchant frames not yes");
       return str;
    }
```

```
loc1 = lowercaseStr.indexOf("target=\" top\"");
   loc2 = lowercaseStr.indexOf("target= top");
   loc3 = lowercaseStr.indexOf("target=' top'");
   if (loc1 != -1) {
      iSearch = loc1;
      length = 13;
                              // length of target=" top"
   } else if (loc2 != -1) {
      iSearch = loc2;
      length = 11;
                             // length of target= top
   } else if (loc3 != -1) {
      iSearch = loc3;
                             // length of target=' top'
      length = 13;
   } else {
      return str;
   startLoc = iSearch:
   endLoc = startLoc + length;
   head = str.substring(0, startLoc);
   src = "target=\" rmi bottom\"";
   tail = str.substring(endLoc, str.length);
   newStr = head + src + tail;
   // alert("head " + head + "\nsrc= " + src + "\ntail " + tail);
   // alert("str= " + str + "\nnew= " + newStr);
   return newStr:
/*******************
 * Get a attribute value in a tag
 ************************
function rmi getTagAttribute(tag, key)
   var loc1 = tag.toLowerCase().indexOf(key);
   var loc2 = tag.indexOf("=", loc1) + 1;
                                            // plus 1 for "="
   var first = loc2;
   var last = tag.length;
   if (loc1 == -1) return "";
   var whitespace trimmed = false;
   for (var i=loc2; i<tag.length; ++i)
       var aChar = tag.charAt(i);
       if (aChar != ' ' && ! whitespace trimmed)
           first = i;
           whitespace trimmed = true;
       if (aChar == ' ')
```

```
last=i;
           if (whitespace_trimmed) break
   }
   if (first == -1)
       retTag = "";
   else
       retTag = tag.substring(first, last);
   if (rmi_JsDebug.indexOf(",rmi_getTagAttribute,") != -1)
       var msg = "key: " + key + "\n";
           msg += "old: " + tag + "\n";
           msg += "ret: " + retTag + "\n";
msg += "first: " + first + "\n";
msg += "last: " + last + "\n";
       alert("rmi_getTagAttribute:\n" + msg);
   return retTag;
/*****************
* Set a new attribute value in a tag
*******************
function rmi_setTagAttribute(tag, key, newval)
   var loc1 = tag.toLowerCase().indexOf(key);
   var loc2 = tag.indexOf("=", loc1) + 1;
                                               // plus 1 for "="
   var first = loc2;
   var last = tag.length;
   if (loc1 == -1) return tag;
   var whitespace_trimmed = false;
    for (var i=loc2; i<tag.length; ++i)
       var aChar = tag.charAt(i);
        if (aChar != ' ' && ! whitespace trimmed)
            first = i;
           whitespace trimmed = true;
        if (aChar == ' ')
           last=i;
            if (whitespace trimmed) break
    if (first == -1)
       retTag = tag;
    else
```

```
retTag = tag.substring(0, first) + newval + tag.substring(last,
taq.length);
   if (rmi_JsDebug.indexOf(",rmi_setTagAttribute,") != -1)
       var msg = "key: " + key + "\n";
          msg += "newval: " + newval + "\n";
          msg += "old: " + tag + "\n";
          msg += "new: " + retTag + "\n";
       alert("rmi setTagAttribute:\n" + msg);
   return retTag;
/***********************
 * Handle the target within a tag in a frame wrapper mode
 **************************
function rmi doTargetInFrameWrapperMode(tagStr)
   if (! rmi FrameWrapperMode ) return tagStr;
   var retTag = tagStr;
   // ignore frames (will not be on top)
   if (rmi_startsWith(tagStr.toLowerCase(), "frame")) return retTag;
   if (rmi_UrlTarget == "_top")
                                  // onTop & wrapper mode - force to encode
ALL
       retTag = rmi_encodeTarget(tagStr, "href", true);
       retTag = rmi encodeTarget(retTag, "action", true);
   else
                  // encode only if target == top
       retTag = rmi encodeTarget(tagStr, "href", false);
       retTag = rmi_encodeTarget(retTag, "action", false);
   if (rmi_JsDebug.indexOf(",rmi_doTargetInFrameWrapperMode,") != -1)
       alert("rmi doTargetInFrameWrapperMode:\n" + "old: " + tagStr + "\n" +
"new: " + retTag);
   return retTag;
/**********************
 * Encode a target into a URL within a tag
 ********************
function rmi encodeTarget(tagStr, key, force)
   var retTag = tagStr;
   var oldUrl = rmi getTagAttribute(tagStr, key);
```

```
if ( rmi endsExactlyWith(oldUrl, rmi Vars) )
                                                // already encoded
       return retTag
   if (! rmi startsWith(oldUrl, rmi ProxyURL) &&
       ! rmi startsWith(oldUrl, rmi SecureProxyURL) )
       return retTag
                                                   // not translated (e.g.
qif)
   if (force)
                 // force to rewrite
       retTag = rmi setTagAttribute(tagStr, key, oldUrl + rmi Vars);
   else
       // If target==_top
       var targetVal = rmi getTagAttribute(tagStr, "target");
       targetVal = rmi_trimQuotes(targetVal);
       if (targetVal == " top")
           retTag = rmi_setTagAttribute(tagStr, key, oldUrl + rmi Vars);
   }
   if (rmi_JsDebug.indexOf(",rmi_encodeTarget,") != -1)
       alert("rmi encodeTarget\n" + "old: " + tagStr + "\n" + "new: " +
retTag):
   return retTag;
/******************
 * Append a string to a URL if no such string at the end yet
 *****************
function rmi appendToUrl(url, str)
   var urlStr = "" + url;
   var ret:
    if ( rmi endsExactlyWith(urlStr, str) )
                                                          // See
/rmivars%3f...
       ret = urlStr;
    else if ( rmi endsExactlyWith(urlStr, unescape(str) ) )
                                                         // See
/rmivars?...
       var array = urlStr.split(unescape(str));
       ret = arrav[0] + str:
    else
       ret = urlStr + str;
    return ret;
/**********************
 * Collapse a path (i.e. remove parts of a path like "dir/..")
```

```
**********************
function pathCollapse(path)
  var slist = path.split("/");
  var stack = new Array();
  var counter = 0;
   for (var i = 1; i < slist.length; ++i)
      var item = slist[i];
      if (item != "..")
         stack[counter++] = item;
      else if (counter > 0)
         --counter:
  stack.length = counter:
  //alert("mpath " + path + "\nmpath " + "/" + stack.join("/"));
  return ("/" + stack.join("/"));
/*********************
* Translate a string, then do eval().
function rmi eval(code)
   return eval(code);
/******************
* This function will be overriden at run time if necessary
function rmi xjs(code)
   return code:
/**********************************
* Translate a string, then do setTimeout().
*************************
function rmi setTimeout(code, msec)
   return setTimeout(code, msec);
/*************************
* Get RMI cookies
**************************************
function rmi getCookie(cookie)
   // alert("rmi getCookie:\n" + "cookies: " + cookie + "\nrmi cookies: " +
rmi CurrentCookies);
   if (typeof rmi_CurrentCookies == "undefined")
      return "":
```

```
else
      return rmi CurrentCookies;
/*******************
 * Set RMI cookies
 ************************
function rmi_setCookie(cookieLHS, cookieRHS)
   // Set RMI cookie @ the server side
   var serverCookie = rmi xlateServerCookie( cookieRHS );
   if (serverCookie == "") return;
   var newCookieTail = "path=/rmi; domain=" + rmi CookieDomain;
   var newCookie = "rmiCookie" + (new Date()).getTime() + "=" +
escape(serverCookie) + "; " + newCookieTail;
   document.cookie = newCookie;
   // Set rmi CurrentCookies @ the client side
   var clientCookie = rmi_xlateClientCookie( cookieRHS );
   if (clientCookie == "") return;
   if (typeof rmi CurrentCookies == "undefined")
      rmi CurrentCookies = clientCookie;
   else
       rmi_CurrentCookies += ";" + clientCookie;
/*********************
 * Verify cookie's domain (before setting the cookie)
 **************************************
function rmi verifyCookieDomain(domain)
   var hostname = rmi_getOriginal(window.location, 'hostname');
   if (rmi_endsExactlyWith(hostname.toLowerCase(), domain.toLowerCase())))
       return true;
   else
       return false;
/**********************
 * Parse a cookie string, returns a new client cookie
 * (for browsers) without path, domain, expires, & secure fields.
 ****************
function rmi xlateClientCookie(cookieStr)
   var list = cookieStr.split(";");
   var ret = "";
   for (var i = 0; i < list.length; ++i)
       // NOTE: array's length > 2 if there are more than 2 '='
```

```
var array = list[i].split("=");
       if (array.length < 1) continue;
       var key = rmi trim(array[0]).toLowerCase();
       // Verify the cookie domain if there
       if (key == "domain")
          var domainVal = rmi trim(array[1]).toLowerCase();
          if ( rmi verifyCookieDomain(domainVal) )
              continue:
                                    // OK
          else
              ret = "";
              break:
       if (key == "path") continue;
       if (key == "expires") continue;
       if (key == "secure") continue;
       if (i != 0) ret += ";"
       ret += array.join("=")
   return ret;
/*********************
* Parse a cookie string, returns a new server cookie
* (for rmi proxy server) with path & domain (if not there originally).
*****************
function rmi xlateServerCookie(cookieStr)
   var list = cookieStr.split(";");
   var ret = "";
   var hasDomain = false;
   var hasPath = false;
   for (var i = 0; i < list.length; ++i)
       // NOTE: array's length > 2 if there are more than 2 '='
       var array = list[i].split("=");
       if (array.length < 1) continue;
       var key = rmi trim(array[0]).toLowerCase();
       if (key == "domain")
           hasDomain = true;
```

## Appendix B1

```
* Lexer.
* Copyright (c) 1998-1999 New Generation Software (NGS) Oy
* Author: Markku Rossi <mtr@ngs.fi>
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 * 3420 Central Expressway, Santa Clara, California U.S.A.
 ********************
var rjs VTAB = '\013'; // @@ For IE
 * $Source: /usr/local/cvsroot/ngs/js/jsc/lexer.js,v $
 * $Id: lexer.js,v 1.9 1999/01/11 08:56:30 mtr Exp $
 * Global functions.
function JSC$lexer (stream)
```

```
var ch, ch2;
JSC$token_value = null;
while ((ch = stream.readByte ()) != -1)
    if (rjs Error) return false;
                                         //@@ avoid infinite loop
    if (ch == '\n')
       JSC$linenum++;
       continue;
    if (JSC$lexer is white space (ch))
      continue;
    JSC$token linenum = JSC$linenum;
    if (ch == '/' && JSC$lexer_peek_char (stream) == '*')
        /* Multi line comment. */
        stream.readByte ();
        while ((ch = stream.readByte ()) != -1
               && (ch != '*' | JSC$lexer_peek_char (stream) != '/'))
          if (ch == '\n')
            JSC$linenum++:
        /* Consume the peeked '/' character. */
        stream.readByte ();
    else if ((ch == '/' && JSC$lexer_peek_char (stream) == '/')
             | (ch == '#' && JSC$lexer peek char (stream) == '!'))
        /* Single line comment. */
        while ((ch = stream.readByte ()) != -1 && ch != '\n')
        if (ch == '\n')
         JSC$linenum++:
    else if (ch == '"' || ch == '\'')
         /* String constant. */
        JSC$token_value = JSC$lexer_read_string (stream, "string", ch);
        return JSC$tSTRING;
    /* Literals. */
    else if (ch == '=' && JSC$lexer peek char (stream) == '=')
        stream.readByte ();
        if (JSC$lexer_peek_char (stream) == '=')
             stream.readByte ();
            return JSC$tSEQUAL;
        return JSCStEQUAL;
```

```
else if (ch == '!' && JSC$lexer peek char (stream) == '=')
    stream.readByte ();
    if (JSC$lexer peek char (stream) == '=')
        stream.readByte ();
       return JSC$tSNEQUAL;
    return JSC$tNEQUAL;
else if (ch == '<' && JSC$lexer peek char (stream) == '=')
    stream.readByte ();
    return JSCStLE;
else if (ch == '>' && JSC$lexer peek char (stream) == '=')
    stream.readByte ();
    return JSC$tGE;
else if (ch == '&' && JSC$lexer peek char (stream) == '&')
    stream.readBvte ():
    return JSC$tAND;
else if (ch == '|' && JSCSlexer peek char (stream) == '|')
    stream.readByte ();
    return JSC$tOR:
else if (ch == '+' && JSC$lexer peek char (stream) == '+')
    stream.readByte ();
    return JSC$tPLUSPLUS;
else if (ch == '-' && JSC$lexer peek char (stream) == '-')
    stream.readByte ();
    return JSC$tMINUSMINUS;
else if (ch == '*' && JSC$lexer peek char (stream) == '=')
    stream.readByte ();
    return JSCStMULA;
else if (ch == '/' && JSC$lexer peek char (stream) == '=')
    stream.readByte ();
    return JSC$tDIVA;
else if (ch == '%' && JSC$lexer peek char (stream) == '=')
    stream.readByte ();
    return JSC$tMODA;
else if (ch == '+' && JSC$lexer peek char (stream) == '=')
```

```
stream.readByte ();
   return JSC$tADDA;
else if (ch == '-' && JSCSlexer peek char (stream) == '=')
   stream.readBvte ():
   return JSC$tSUBA;
else if (ch == '&' && JSCSlexer peek char (stream) == '=')
    stream.readByte ();
    return JSC$tANDA;
else if (ch == '^' && JSC$lexer peek char (stream) == '=')
    stream.readByte ();
   return JSC$tXORA;
else if (ch == ' | ' && JSC$lexer_peek char (stream) == '=')
    stream.readByte ();
   return JSC$tORA;
else if (ch == '<' && JSC$lexer peek char (stream) == '<')
    stream.readByte ();
    if (JSC$lexer_peek_char (stream) == '=')
        stream.readByte ();
        return JSC$tLSIA;
    else
     return JSC$tLSHIFT;
else if (ch == '>' && JSC$lexer_peek_char (stream) == '>')
    stream.readByte ();
    ch2 = JSC$lexer peek char (stream);
    if (ch2 == '=')
        stream.readByte ();
        return JSC$tRSIA:
    else if (ch2 == '>')
        stream.readByte ();
        if (JSC$lexer peek char (stream) == '=')
            stream.readByte ();
            return JSC$tRRSA;
        else
          return JSC$tRRSHIFT;
    else
      return JSC$tRSHIFT;
```

```
/* Identifiers and keywords. */
else if (JSC$lexer_is_identifier_letter (ch))
    /* An identifier. */
    //@@ var id = String.fromCharCode (ch);
    var id = "" + ch;
    while ((ch = stream.readByte ()) != -1
           && (JSC$lexer is identifier letter (ch)
               | JSC$lexer is decimal digit (ch)))
                     //@@ id.append (File.byteToString (ch));
    stream.ungetByte (ch);
    /* Keywords. */
    if (id == "break")
      return JSC$tBREAK;
    else if (id == "continue")
      return JSC$tCONTINUE:
    else if (id == "delete")
      return JSC$tDELETE;
    else if (id == "else")
      return JSC$tELSE;
    else if (id == "for")
      return JSCStFOR:
    else if (id == "function")
      return JSC$tFUNCTION;
    else if (id == "if")
      return JSC$tIF;
    else if (id == "in")
      return JSC$tIN;
    else if (id == "new")
      return JSC$tNEW:
    else if (id == "return")
      return JSCStRETURN:
    else if (id == "this")
      return JSC$tTHIS;
    else if (id == "typeof")
      return JSC$tTYPEOF:
    else if (id == "var")
      return JSC$tVAR;
    else if (id == "void")
      return JSC$tVOID;
    else if (id == "while")
      return JSC$tWHILE;
    else if (id == "with")
      return JSC$tWITH;
     * Future reserved keywords (some of these is already in use
     * in this implementation).
    else if (id == "case")
      return JSCStCASE;
    else if (id == "catch")
```

```
return JSC$tCATCH;
   else if (id == "class")
     return JSC$tCLASS;
   else if (id == "const")
     return JSC$tCONST:
   else if (id == "debugger")
     return JSC$tDEBUGGER;
   else if (id == "default")
     return JSC$tDEFAULT;
   else if (id == "do")
     return JSC$tDO;
   else if (id == "enum")
     return JSC$tENUM;
   else if (id == "export")
     return JSC$tEXPORT;
   else if (id == "extends")
     return JSC$tEXTENDS;
   else if (id == "finally")
     return JSC$tFINALLY;
   else if (id == "import")
     return JSC$tIMPORT;
   else if (id == "super")
     return JSC$tSUPER;
   else if (id == "switch")
     return JSC$tSWITCH;
   else if (id == "throw")
     return JSC$tTHROW;
   else if (id == "try")
     return JSC$tTRY;
   /* Null and boolean literals. */
   else if (id == "null")
     return JSC$tNULL;
   else if (id == "true")
     return JSC$tTRUE;
   else if (id == "false")
      return JSC$tFALSE:
   else
        /* It really is an identifier. */
       JSC$token value = id;
       return JSC$tIDENTIFIER;
  }
/* Character constants. */
else if (ch == '#' && JSC$lexer_peek_char (stream) == '\'')
    /* Skip the starting '\'' and read more. */
    stream.readByte ();
    ch = stream.readByte ();
    if (ch == '\\')
        JSC$token value
          = JSC$lexer_read_backslash_escape (stream, 0, "character");
```

```
if (stream.readBvte () != '\'')
         error (JSC$filename + ":" + JSC$linenum.toString ()
                 + ": malformed character constant");
   else if (JSC$lexer_peek_char (stream) == '\'')
        stream.readByte ();
       JSC$token_value = ch;
   else
     error (JSC$filename + ":" + JSC$linenum.toString ()
             + ": malformed character constant");
    return JSC$tINTEGER;
/* Octal and hex numbers. */
else if (ch == '0'
         && JSC$lexer peek char (stream) != '.'
         && JSC$lexer_peek_char (stream) != 'e'
         && JSC$lexer_peek_char (stream) != 'E')
    JSC$token_value = 0;
    ch = stream.readByte ();
    if (ch == 'x' | ch == 'X')
        ch = stream.readByte ();
        while (JSC$lexer_is_hex_digit (ch))
            JSC$token value *= 16;
            JSC$token value += JSC$lexer hex_to_dec (ch);
            ch = stream.readByte ();
        stream.ungetBvte (ch);
    else
        while (JSC$lexer_is_octal_digit (ch))
            JSC$token value *= 8;
            JSC$token_value += ch - '0';
            ch = stream.readByte ();
        stream.ungetByte (ch);
    return JSC$tINTEGER;
/* Decimal numbers. */
else if (JSC$lexer_is_decimal_digit (ch)
         | | (ch == '.'
             && JSC$lexer_is_decimal_digit (
                                   JSC$lexer peek char (stream))))
    var is_float = false;
    var buf = new String (File.byteToString (ch));
```

```
var accept dot = true;
if (ch == '.')
     * We started with '.' and we know that the next character
     * is a decimal digit (we peeked it).
    is float = true;
    ch = stream.readByte ();
    while (JSC$lexer_is_decimal_digit (ch))
        buf += ch; //@@ buf.append (File.byteToString (ch));
       ch = stream.readByte ();
    accept dot = false;
else
    /* We did start with a decimal digit. */
    ch = stream.readByte ();
    while (JSC$lexer_is_decimal_digit (ch))
        buf += ch;
                     //@@ buf.append (File.byteToString (ch));
        ch = stream.readBvte ();
  }
if ((accept_dot && ch == '.')
    || ch == 'e' || ch == 'E')
    is float = true;
    if (ch == '.')
                      //@@ buf.append (File.byteToString (ch));
        ch = stream.readByte ();
        while (JSC$lexer_is_decimal_digit (ch))
            buf += ch;
                         //@@ buf.append (File.byteToString (ch));
            ch = stream.readByte ();
    if (ch == 'e' || ch == 'E')
        buf += ch; //@@ buf.append (File.byteToString (ch));
        ch = stream.readByte ();
        if (ch == '+' | ch == '-')
                         //@@ buf.append (File.byteToString (ch));
            buf += ch;
            ch = stream.readByte ();
        if (!JSC$lexer_is_decimal_digit (ch))
          error (JSCSfilename + ":" + JSCSlinenum.toString ()
```

```
+ ": malformed exponent part in a decimal literal");
                 while (JSC$lexer_is_decimal_digit (ch))
                     buf += ch:
                                  //@@ buf.append (File.byteToString (ch));
                     ch = stream.readByte ();
               }
         /* Finally, we put the last character pack to the stream. */
         stream.ungetByte (ch);
         if (is_float)
             JSC$token_value = parseFloat (buf);
             return JSC$tFLOAT;
         JSC$token_value = parseInt (buf);
         return JSC$tINTEGER;
     /* Just return the character as-is. */
     else
       return ch;
 /* EOF reached. */
 return JSC$tEOF;
* Help functions.
function JSC$lexer peek char (stream)
 var ch2 = stream.readByte ();
 stream.ungetByte (ch2);
 return ch2;
function JSC$lexer is identifier letter (ch)
 return (('a' <= ch && ch <= 'z') || ('A' <= ch && ch <= 'Z')
         || ch == '$' || ch == '_');
function JSC$lexer is octal digit (ch)
 return ('0' <= ch && ch <= '7');
```

```
function JSC$lexer_is_decimal_digit (ch)
 return '0' <= ch && ch <= '9';
function JSC$lexer is hex digit (ch)
 return (('0' <= ch && ch <= '9')
          | | ('a' <= ch && ch <= 'f')
          ('A' <= ch && ch <= 'F'));
function JSC$lexer_is_white_space (ch)
  //@@ return (ch == ' ' | ch == '\t' | ch == '\v' | ch == '\r'
 return (ch == ' ' | | ch == '\t' | | ch == rjs VTAB | | ch == '\r'
          || ch == '\f' || ch == '\n');
function JSC$lexer hex to dec (ch)
 return (('0' <= ch && ch <= '9')
          ? ch - '0'
          : (('a' <= ch && ch <= 'f')
             ? 10 + ch - 'a'
             : 10 + ch - 'A'));
function JSC$lexer read backslash escape (stream, possible_start, name)
  var ch = stream.readByte ();
  if (ch == 'n')
   ch = '\n';
  else if (ch == 't')
   ch = '\t';
  else if (ch == 'v')
   ch = rjs_VTAB;
                            //@@ ch = '\v';
  else if (ch == 'b')
    ch = ' \b';
  else if (ch == 'r')
    ch = '\r';
  else if (ch == 'f')
    ch = '\f';
  else if (ch == 'a')
    ch = '\a';
  else if (ch == '\\')
    ch = '\\';
  else if (ch == '?')
    ch = '?';
```

```
else if (ch == '\'')
 ch = (1)^{11};
else if (ch == '"')
 ch = '"';
else if (ch == 'x')
    /* HexEscapeSequence. */
   var cl. c2;
   c1 = stream.readBvte ();
   c2 = stream.readBvte ();
    if (c1 == -1 | c2 == -1)
     JSC$lexer eof in constant (possible start, name);
    if (!JSC$lexer_is_hex_digit (c1) || !JSC$lexer is hex digit (c2))
      error (JSC$filename + ":" + JSC$linenum.toString ()
             + ": \\x used with no following hex digits");
    ch = (JSC$lexer hex to dec (c1) << 4) + JSC$lexer_hex_to_dec (c2);
else if (ch == 'u')
    /* UnicodeEscapeSequence. */
    var c1, c2, c3, c4;
    c1 = stream.readByte ();
    c2 = stream.readByte ();
    c3 = stream.readByte ();
    c4 = stream.readBvte ();
    if (c1 == -1 || c2 == -1 || c3 == -1 || c4 == -1)
      JSC$lexer eof in constant (possible_start, name);
    if (!JSC$lexer is hex digit (c1) || !JSC$lexer_is_hex_digit (c2)
        || !JSC$lexer_is_hex_digit (c3) || !JSC$lexer_is_hex_digit (c4))
      error (JSC$filename + ":" + JSC$linenum.toString ()
             + ": \\u used with no following hex digits");
    ch = ((JSC$lexer hex to dec (c1) << 12)
          + (JSC$lexer hex to dec (c2) << 8)
          + (JSC$lexer hex to dec (c3) << 4)
          + JSC$lexer_hex_to_dec (c4));
else if (JSC$lexer_is_octal_digit (ch))
    var result = ch - '0';
    var i = 1;
    if (ch == '0')
      /* Allow three octal digits after '0'. */
      i = 0;
    ch = stream.readBvte ();
    while (i < 3 && JSC$lexer_is_octal_digit (ch))
        result *= 8;
```

```
result += ch - '0';
         ch = stream.readBvte ();
     stream.ungetByte (ch);
     ch = result;
 else
     if (ch == -1)
       error (JSC$filename + ":" + JSC$linenum.toString ()
               + ": unterminated " + name);
     JSC$warning (JSC$filename + ":" + JSC$linenum.toString ()
                   + ": warning: unknown escape sequence \\"
                   + File.byteToString (ch) + "'");
 return ch;
function JSC$lexer read string (stream, name, ender)
 var str = new String ("");
 var done = false, ch;
 var possible start ln = JSC$linenum;
 var warned_line_terminator = false;
 while (!done)
      if (rjs_Error) return false;
                                           //@@ avoid infinite loop
      ch = stream.readByte ();
      if (ch == '\n')
          if (JSC$warn_strict_ecma && !warned_line_terminator)
              JSC$warning (JSC$filename + ":" + JSC$linenum.toString ()
                           + ": warning: ECMAScript don't allow line terminators
in "
                           + name + " constants");
              warned line terminator = true;
          JSC$linenum++;
      if (ch == -1)
        JSC$lexer_eof_in_constant (possible_start_ln, name);
      else if (ch == ender)
        done = true;
      else
          if (ch == '\\')
              if (JSC$lexer peek char (stream) == '\n')
```

```
* Backslash followed by a newline character. Ignore
                  * them both.
                 stream.readByte ();
                 JSC$linenum++;
                 continue;
             ch = JSCSlexer read backslash escape (stream, possible start_ln,
                                                    name);
                       //@@ str.append (ch);
         str += ch:
 return str;
function JSC$lexer read regexp constant (stream)
  /* Regexp literal. */
 var source = JSC$lexer_read_regexp_source (stream);
 /* Check the possible flags. */
 var flags = new String ("");
 while ((ch = JSC$lexer_peek_char (stream)) == 'g' || ch == 'i')
      stream.readByte ();
     flags += ch; //@@ flags.append (File.byteToString (ch));
  /* Try to compile it. */
  var msg = false;
  var result;
  //@@
  result = new RegExp (source, flags);
  /*** @@
  try
      result = new RegExp (source, flags);
  catch (msg)
      var start = msg.lastIndexOf (":");
      msg = (JSC$filename + ":" + JSC$token_linenum.toString ()
             + ": malformed regular expression constant:"
             + msg.substr (start + 1));
  ***/
  if (msg)
    error (msg);
```

```
/* Success. */
 return result;
function JSC$lexer read regexp source (stream)
 var str = new String ("");
 var done = false, ch;
 var possible start ln = JSC$linenum;
 var warned_line_terminator = false;
 var name = "regular expression";
 while (!done)
      if (rjs_Error) return false;
                                           //@@ avoid infinite loop
     ch = stream.readBvte ();
      if (ch == '\n')
          if (JSC$warn_strict_ecma && !warned_line_terminator)
              JSCSwarning (JSCSfilename + ":" + JSCSlinenum.toString ()
                           + ": warning: ECMAScript don't allow line "
                           + "terminators in " + name + " constants");
              warned line terminator = true;
          JSC$linenum++;
        }
      if (ch == -1)
        JSC$lexer eof in constant (possible start ln, name);
      else if (ch == '/')
        done = true;
      else
          if (ch == '\\')
              ch = stream.readByte ();
              if (ch == '\n')
                   * Backslash followed by a newline character. Ignore
                   * them both.
                   */
                  JSC$linenum++;
                  continue;
              if (ch == -1)
                JSC$lexer eof in constant (possible start ln, name);
              /* Handle the backslash escapes. */
              if (ch == 'f')
                ch = '\f';
```

```
else if (ch == 'n')
               ch = ' \n';
              else if (ch == 'r')
               ch = ' \ r';
              else if (ch == 't')
               ch = ' \t';
              else if (ch == 'v')
               ch = rjs_VTAB;
                                       //@@ Bug with '==' from original codes?
ch == '\v';
              else if (ch == 'c')
                  /* SourceCharacter. */
                  ch = stream.readByte ();
                  if (ch == -1)
                    JSCSlexer eof in constant (possible start ln, name);
                  if (ch == '\n' && JSC$warn strict ecma)
                    JSC$warning (JSC$filename + ":" + JSC$linenum.toString ()
                                 + ": warning: ECMAScript don't allow line
termiantor after \\c in regular expression constants");
                  /*
                   * Append the source-character escape start. The ch
                   * will be appended later.
                  str += "\\c";
                                   //@@ str.append ("\\c");
              else if (ch == 'u' | ch == 'x' | ch == '0')
                  /* These can be handled with the read backslash escape(). */
                  stream.ungetByte (ch);
                  ch = JSC$lexer read backslash escape (stream);
              else
                   * Nothing special. Leave it to the result as-is.
                   * The regular expression backage will handle it.
                  stream.ungetByte (ch);
                  ch = '\\';
                        //@@ str.append (File.byteToString (ch));
          str += ch;
    }
  return str;
function JSC$lexer_eof_in_constant (possible_start, name)
  var msg = (JSC$filename + ":" + JSC$linenum.toString ()
             + ": unterminated " + name + " constant");
  if (possible start > 0)
```

/\*
Local variables:
mode: c
End:
\*/

```
* Parser.
* Copyright (c) 1998 New Generation Software (NGS) Ov
* Author: Markku Rossi <mtr@nqs.fi>
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 ****************
 * $Source: /usr/local/cvsroot/ngs/js/jsc/parser.js,v $
 * $Id: parser.js,v 1.26 1998/10/26 15:25:21 mtr Exp $
 * Global functions.
function JSC$parser reset ()
  JSCsfunction = null:
 JSC$global_stmts = null;
 JSC$nested function declarations = null;
```

```
function JSC$parser parse (stream)
 JSC$linenum = 1;
 JSC$filename = stream.name;
 JSC$functions = new Array ();
 JSC$global stmts = new Array ();
 JSC$nested function declarations = new Array ();
 JSCSanonymous function count = 0;
 JSC$parser peek token valid = false;
 JSC$num tokens = 0;
  JSC$num_arguments_identifiers = 0;
  JSC$num missing semicolons = 0;
  if (JSC$verbose)
    JSC$message ("jsc: parsing");
  while (JSC$parser peek token (stream) != JSC$tEOF)
    if (!JSC$parser_parse_source_element (stream))
      JSC$parser syntax_error ();
      return false;
                                        //@@ avoid infinite loop
  if (JSC$verbose)
      var msg = ("jsc: input stream had " + (JSC$linenum - 1).toString ()
                 + " lines, " + JSC$num_tokens.toString () + " tokens");
      if (JSC$num_missing_semicolons > 0)
        msg += (", " + JSC$num_missing_semicolons.toString ()
                + " missing semicolons");
      JSC$message (msg);
 * General help functions.
function JSC$parser_syntax_error ()
  error (JSC$filename + ":" + JSC$linenum.toString () + ": syntax error");
/* All warnings are reported through this function. */
function JSC$warning (line)
    rjs warn(line); //@@ System.stderr.writeln (line);
/* All messages are reported throught this function. */
function JSC$message (line)
```

```
rjs_info(line);
                      //@@ System.stderr.writeln (line);
function JSC$parser_get_token (stream)
 JSC$num tokens++;
 var token;
  if (JSC$parser peek token valid)
     JSCSparser peek token valid = false;
     JSC$parser_token_value = JSC$parser_peek_token_value;
     JSC$parser token linenum = JSC$parser_peek_token linenum;
      token = JSC$parser_peek_token_token;
  else
      token = JSC$lexer (stream);
      JSCSparser token value = JSC$token value;
     JSC$parser_token_linenum = JSC$token_linenum;
  if (token == JSC$tIDENTIFIER && JSC$parser_token_value == "arguments")
    JSC$num_arguments_identifiers++;
  return token;
function JSC$parser_peek_token (stream)
  if (JSC$parser_peek_token_valid)
    return JSC$parser peek token token;
  else
      JSC$parser_peek_token_token = JSC$lexer (stream);
      JSC$parser_peek_token_value = JSC$token_value;
      JSC$parser_peek_token_linenum = JSC$token_linenum;
      JSCSparser peek token valid = true;
      return JSC$parser_peek_token_token;
}
function JSC$parser get semicolon asci (stream)
  var token = JSC$parser_peek_token (stream);
   if (token == ';')
      rjs Tokens.push(";");
                                //@@
      /* Everything ok. It was there. */
      return JSC$parser_get_token (stream);
```

```
Let's see if we can insert it there. */
 /* No semicolon.
 if (token == '}'
     || JSC$parser_token_linenum < JSC$parser_peek_token_linenum
     | token == JSC$tEOF)
     rjs Tokens.push(";");
                              //@@
     /* Ok, do the automatic semicolon insertion. */
     if (JSC$warn_missing_semicolon)
       JSC$warning (JSC$filename + ":" + JSC$parser_token_linenum.toString ()
                    + ": warning: missing semicolon");
     JSC$num missing semicolons++;
     return ';';
 /* Sorry, no can do. */
 JSC$parser syntax error ();
function JSC$parser_expr_is_left_hand_side (expr)
 return (expr.etype == JSC$EXPR CALL
          | expr.etype == JSC$EXPR_OBJECT PROPERTY
          expr.etype == JSC$EXPR OBJECT ARRAY
          expr.etype == JSC$EXPR_NEW
          expr.etype == JSC$EXPR_THIS
          | expr.etype == JSC$EXPR IDENTIFIER
          expr.etype == JSC$EXPR_FLOAT
          | expr.etype == JSC$EXPR INTEGER
          expr.etype == JSC$EXPR_STRING
          expr.etype == JSC$EXPR REGEXP
          expr.etype == JSC$EXPR ARRAY INITIALIZER
          expr.etype == JSC$EXPR_NULL
          | expr.etype == JSC$EXPR TRUE
          | expr.etype == JSC$EXPR FALSE);
function JSC$parser_parse_source_element (stream)
  rjs Tokens.reset();
  if (JSC$parser parse function declaration (stream))
   rjs_Stmts.push( rjs_Tokens.str() ); //@@ save one statement
   return true;
  ris Tokens.reset();
                        //@@
  var stmt = JSC$parser_parse_stmt (stream);
  if (!stmt)
    return false:
```

```
if (stmt.stype == JSC$STMT VARIABLE)
    * This is a variable declaration at the global level. These
    * are actually global variables.
   stmt.global level = true;
 rjs xDomain();
                                       //@@
 rjs xLocation();
                                       //@@
 rjs_xCookie();
                                       //@@
 rjs_Stmts.push( rjs_Tokens.str() );
                                       //@@ save one statement
 JSC$global_stmts.push (stmt);
 return true;
function JSC$parser parse function declaration (stream)
 var id, args, block;
 if (JSC$parser_peek token (stream) != JSC$tFUNCTION)
   return false;
 rjs Tokens.push("function "); //@@
 /* Record how many `arguments' identifiers have been seen so far. */
 var num_arguments_identifiers = JSC$num arguments identifiers;
 JSC$parser get token (stream);
 if (JSC$parser_get_token (stream) != JSC$tIDENTIFIER)
   JSC$parser syntax error ();
 id = JSC$parser_token_value;
 var ln = JSC$parser token linenum;
 var id given = id;
 rjs Tokens.push(id given); //@@
 if (JSC$nested_function_declarations.length > 0)
      /* This is a nested function declaration. */
     id = ".F:" + (JSC$anonymous function count++).toString ();
 JSC$nested function declarations.push (id);
  if (JSC$parser get token (stream) != '(')
   JSC$parser_syntax_error ();
 rjs Tokens.push("("); //@@
 /* Formal parameter list opt. */
 args = new Array ();
 while (JSC$parser peek token (stream) != ')')
     if (rjs Error) return false;
                                      //@@ avoid infinite loop
```

```
if (JSC$parser get token (stream) != JSC$tIDENTIFIER)
        JSC$parser syntax error ();
     args.push (JSC$parser token value);
     rjs_Tokens.push(JSC$parser token value);
     var token = JSC$parser peek token (stream);
     if (token == ',')
         rjs Tokens.push(",");
         JSC$parser get token (stream);
         if (JSC$parser_peek_token (stream) != JSC$tIDENTIFIER)
           JSC$parser syntax error ();
     else if (token != ')')
       JSC$parser_syntax_error ();
 if (JSC$parser get_token (stream) != ')')
   JSC$parser syntax error ();
 rjs Tokens.push(") ");
                           //@@
 JSC$parser_peek_token (stream);
 var lbrace ln = JSC$parser peek token linenum;
 block = JSC$parser_parse_block (stream);
 if (typeof block == "boolean")
   JSC$parser_syntax_error ();
 /* Did the function use the `arguments' identifier? */
 var use_arguments = false;
 if (Jsc$num_arguments_identifiers > num_arguments_identifiers)
     use_arguments = true;
     if (JSC$warn deprecated)
       JSC$warning (JSC$filename + ":" + ln.toString ()
                     + ": warning: the `arguments' property of Function "
                     + "instance is deprecated");
 JSC$functions.push (new JSC$function_declaration (ln, lbrace ln, id,
                                                    id given, args,
                                                    block, use arguments));
 JSC$nested_function_declarations.pop ();
 return true;
function JSC$parser_parse_block (stream)
 var block;
```

```
if (JSC$parser_peek_token (stream) != '{')
   return false;
 //@@ original NGS bug ?? JSC$parser get token (stream) != '{';
 JSC$parser_get_token (stream);
 rjs Tokens.push("{"); //@@
 var ln = JSC$parser peek token linenum;
 /* Do we have a statement list? */
 if (JSC$parser_peek_token (stream) != '}')
   /* Yes we have. */
   block = JSC$parser_parse_stmt_list (stream);
 else
    /* Do we don't */
   block = new Array ();
 if (JSC$parser get token (stream) != '}')
   JSC$parser syntax error ();
  rjs Tokens.push("}"); //@@
 block.linenum = ln;
 return block:
function JSC$parser_parse_stmt_list (stream)
 var list, done, item;
  list = new Array ();
 done = false;
  while (!done)
   {
                                           //@@ avoid infinite loop
      if (rjs_Error) return false;
      item = JSC$parser parse_stmt (stream);
      if (typeof item == "boolean")
          /* Can't parse more statements. We'r done. */
         done = true;
      else
        list.push (item);
  return list;
function JSC$parser parse stmt (stream)
  var item, token;
```

```
if (typeof (item = JSC$parser parse block (stream)) != "boolean")
  return new JSC$stmt block (item.linenum, item);
else if (JSC$parser parse function declaration (stream))
    //@@
    /* XXX The function declaration as statement might be incomplete. */
    if (JSCSnested function declarations.length == 0)
      /* Function declaration at top-level statements. */
      return new JSC$stmt empty (JSC$parser token linenum);
    /* Function declaration inside another function. */
    var container id = JSC$nested function declarations.pop ();
    JSC$nested_function_declarations.push (container_id);
    var f = JSC$functions[JSC$functions.length - 1];
    var function id = f.name;
    var given id = f.name given;
    return new JSC$stmt function declaration (JSC$parser token linenum,
                                               container id, function id,
                                               given_id);
else if (typeof (item = JSC$parser parse variable stmt (stream))
         != "boolean")
  return item;
else if (typeof (item = JSC$parser parse if stmt (stream))
         != "boolean")
  return item;
else if (typeof (item = JSC$parser parse iteration stmt (stream))
         (= "boolean")
  return item;
else if (typeof (item = JSC$parser parse expr (stream))
         != "boolean")
    if (item.etype == JSC$EXPR IDENTIFIER)
        /* Possible `Labeled Statement'. */
        token = JSC$parser peek token (stream);
        if (token == ':' && item.linenum == JSC$parser peek token linenum)
             /* Yes it is. */
            JSC$parser get token (stream);
            rjs Tokens.push(": ");
                                           //@@
            var stmt = JSC$parser_parse_stmt (stream);
            if (!stmt)
              JSC$parser_syntax_error;
            return new JSC$stmt labeled stmt (item.linenum, item.value,
                                               stmt):
        /* FALLTHROUGH */
```

```
JSCSparser get semicolon asci (stream);
   return new JSC$stmt_expr (item);
else
    token = JSC$parser_peek_token (stream);
    if (token == ':')
        rjs Tokens.push(";");
                                 //@@
        JSC$parser get token (stream);
        return new JSC$stmt_empty (JSC$parser_token_linenum);
    else if (token == JSC$tCONTINUE)
        rjs Tokens.push("continue ");
                                        //aa
        JSC$parser_get_token (stream);
        /* Check the possible label. */
        var label = null;
        token = JSC$parser_peek_token (stream);
        if (token == JSC$tIDENTIFIER
            && JSC$parser token linenum == JSC$parser peek token_linenum)
            JSC$parser_get_token (stream);
            label = JSC$parser token value;
            rjs Tokens.push(label);
                                       //@@
        item = new JSC$stmt continue (JSC$parser token linenum, label);
        JSCSparser_get_semicolon_asci (stream);
        return item;
    else if (token == JSC$tBREAK)
        JSC$parser get token (stream);
        rjs Tokens.push("break ");
                                     //@@
        /* Check the possible label. */
        var label = null;
        token = JSC$parser_peek_token (stream);
        if (token == JSC$tIDENTIFIER
            && JSC$parser token linenum == JSC$parser peek token linenum)
            JSC$parser_get_token (stream);
            label = JSC$parser_token value;
            rjs Tokens.push(label); //@@
```

```
item = new JSC$stmt break (JSC$parser token linenum, label);
    JSCSparser get semicolon asci (stream);
    return item;
else if (token == JSC$tRETURN)
    JSC$parser get token (stream);
    var linenum = JSC$parser_token_linenum;
    rjs Tokens.push("return ");
                                   //@@
    if (JSC$parser peek token (stream) == ';')
        /* Consume the semicolon. */
        JSC$parser_get_token (stream);
        item = null;
        rjs_Tokens.push(";");
                                 //@@
    else
        if (JSC$parser peek token linenum > linenum)
             * A line terminator between tRETURN and the next
             * token that is not a semicolon. ASCI here.
            if (JSC$warn missing semicolon)
              JSC$warning (JSC$filename + ":" + linenum.toString ()
                           + ": warning: missing semicolon");
            JSC$num missing semicolons++;
            item = null;
        else
            item = JSC$parser parse expr (stream);
            if (typeof item == "boolean")
              JSC$parser_syntax_error ();
            JSC$parser get semicolon asci (stream);
    return new JSC$stmt return (linenum, item);
else if (token == JSC$tSWITCH) //@@
    JSC$parser get token (stream);
    return JSC$parser parse switch (stream);
else if (token == JSC$tWITH)
    rjs Tokens.push("with ");
                                 //@@
```

```
JSC$parser_get_token (stream);
    var linenum = JSC$parser token linenum;
    if (JSC$parser get token (stream) != '(')
     JSC$parser_syntax_error ();
    rjs Tokens.push("(");
                           //@@
    var expr = JSC$parser_parse_expr (stream);
    if (typeof expr == "boolean")
     JSC$parser syntax error ();
    if (JSC$parser get token (stream) != ')')
      JSC$parser syntax error ();
    rjs Tokens.push(") ");
                              //@@
    var stmt = JSC$parser parse stmt (stream);
    if (typeof stmt == "boolean")
     JSC$parser_syntax_error ();
    return new JSC$stmt_with (linenum, expr, stmt);
else if (token == JSC$tTRY) //@@
    JSC$parser get token (stream);
    return JSC$parser_parse_try (stream);
else if (token == JSCStTHROW) //@@
    JSC$parser get token (stream);
    var linenum = JSC$parser_token_linenum;
     * Get the next token's linenum. We need it for strict ecma
     * warning.
    JSC$parser peek token (stream);
    var peek linenum = JSC$parser peek token linenum;
    /* The expression to throw. */
    var expr = JSC$parser parse expr (stream);
    if (typeof expr == "boolean")
      JSC$parser syntax error ();
    if (JSC$warn_strict_ecma && peek_linenum > linenum)
      JSC$warning (JSC$filename + ":" + JSC$linenum.toString ()
                   + ": warning: ECMAScript don't allow line terminators"
                   + " between `throw' and expression");
    JSC$parser get semicolon asci (stream);
    return new JSC$stmt_throw (linenum, expr);
else
  /* Can't parse more. We'r done. */
  return false;
```

```
}
function JSC$parser_parse_switch (stream)
 var linenum = JSC$parser_token linenum;
  if (JSC$parser get token (stream) != '(')
   JSC$parser_syntax_error ();
  var expr = JSC$parser_parse_expr (stream);
  if (!expr)
   JSC$parser_syntax_error ();
  if (JSC$parser_get token (stream) != ')')
   JSC$parser_syntax_error ();
  if (JSC$parser_get_token (stream) != '{')
    JSC$parser_syntax_error ();
  /* Parse case clauses. */
 var clauses = new Array ();
  while (true)
      if (rjs Error) return false;
                                           //@@ avoid infinite loop
     var token = JSC$parser_get_token (stream);
     if (token == '}')
       break;
      else if (token == JSC$tCASE || token == JSC$tDEFAULT)
          var stmts = new Arrav ();
         stmts.expr = null;
          if (token == JSCStCASE)
              stmts.expr = JSC$parser_parse_expr (stream);
              if (!stmts.expr)
                JSC$parser syntax error ();
          if (JSC$parser_get_token (stream) != ':')
            JSC$parser syntax error ();
          stmts.linenum = JSC$parser token linenum;
          /* Read the statement list. */
          while (true)
              if (rjs Error) return false;
                                                    //@@ avoid infinite loop
              token = JSC$parser_peek_token (stream);
              if (token == '}' | token == JSC$tCASE | token == JSC$tDEFAULT)
                /* Done with this branch. */
                break:
```

```
var stmt = JSC$parser parse stmt (stream);
             if (!stmt)
               JSC$parser syntax error ();
             stmts.push (stmt);
         stmts.last linenum = JSC$parser token linenum;
         /* One clause parsed. */
         clauses.push (stmts);
     else
       JSC$parser_syntax_error ();
 return new JSC$stmt_switch (linenum, JSC$parser_token_linenum, expr,
                              clauses):
function JSC$parser parse try (stream)
 var linenum = JSC$parser token linenum;
 var block = JSC$parser parse stmt (stream);
 if (!block)
   JSC$parser_syntax_error ();
 var try block last linenum = JSC$parser token linenum;
  /* Now we must see `catch' or `finally'. */
  var token = JSC$parser peek token (stream);
  if (token != JSCStCATCH && token != JSCStFINALLY)
    JSC$parser syntax error ();
  var catch list = false;
  if (token == JSCStCATCH)
      /* Parse catch list. */
      catch list = new Array ();
      catch list.linenum = JSC$parser peek token linenum;
      while (token == JSC$tCATCH)
          if (rjs Error) return false;
                                                //@@ avoid infinite loop
          JSC$parser_get_token (stream);
          var c = new Object ();
          c.linenum = JSC$parser token linenum;
          if (JSC$parser_get_token (stream) != '(')
            JSC$parser syntax error ();
          if (JSC$parser_get_token (stream) != JSC$tIDENTIFIER)
            JSC$parser_syntax_error ();
```

```
c.id = JSC$parser_token_value;
         c.guard = false;
         if (JSC$parser_peek_token (stream) == JSC$tIF)
             JSC$parser get token (stream);
             c.guard = JSC$parser parse_expr (stream);
             if (!c.guard)
               JSC$parser syntax error ();
         if (JSC$parser_get_token (stream) != ')')
           JSC$parser syntax error ();
         c.stmt = JSC$parser parse stmt (stream);
         if (!c.stmt)
           JSC$parser_syntax_error ();
         catch list.push (c);
         token = JSC$parser peek token (stream);
     catch list.last linenum = JSC$parser token linenum;
 var fin = false:
 if (token == JSC$tFINALLY)
      /* Parse the finally. */
     JSC$parser get token (stream);
     fin = JSC$parser parse_stmt (stream);
     if (!fin)
       JSC$parser syntax error ();
  return new JSC$stmt try (linenum, try block last linenum,
                           JSC$parser_token_linenum, block, catch_list,
                           fin);
}
function JSC$parser parse variable stmt (stream)
  var list, id, expr, token;
  if (JSC$parser peek token (stream) != JSC$tVAR)
   return false;
  JSC$parser_get_token (stream);
  var ln = JSC$parser_token_linenum;
  rjs_Tokens.push("var "); //@@
  list = new Array ();
```

```
while (true)
     if (rjs Error) return false;
                                            //@@ avoid infinite loop
     token = JSC$parser peek token (stream);
     if (token == JSC$tIDENTIFIER)
         JSC$parser get token ();
         id = JSC$parser_token_value;
         rjs Tokens.push(id); //@@
         if (JSC$parser peek token (stream) == '=')
             ris Tokens.push("="); //@@
             JSC$parser get token (stream);
             expr = JSC$parser_parse_assignment_expr (stream);
             if (typeof expr == "boolean")
               JSCSparser_syntax_error ();
         else
           expr = null;
         list.push (new JSC$var_declaration (id, expr));
         // @@ rjs debug("JSC$parser parse variable stmt: var " + id + " = " +
expr.value);
          /* Check if we have more input. */
          if (JSC$parser peek token (stream) == ',')
              /* Yes we have. */
              JSC$parser get token (stream);
              rjs Tokens.push(","); //@@
              /* The next token must be tIDENTIFIER. */
              if (JSC$parser peek token (stream) != JSC$tIDENTIFIER)
                JSC$parser syntax error ();
          else
              /* No, we don't. */
              JSC$parser get semicolon asci (stream);
              break;
     else
          /* We'r done. */
          JSC$parser_get_semicolon_asci (stream);
          break;
    }
  /* There must be at least one variable declaration. */
```

```
if (list.length == 0)
     JSC$parser syntax error ();
 return new JSC$stmt_variable (ln, list);
function JSC$parser parse if stmt (stream)
 var expr. stmt, stmt2;
 if (JSC$parser peek token (stream) != JSC$tIF)
   return false;
 ris Tokens.push(" if "):
 JSC$parser get token (stream);
 var ln = JSC$parser token linenum;
 if (JSC$parser get token (stream) != '(')
   JSC$parser syntax error ();
 rjs Tokens.push("(");
                         //@@
 expr = JSC$parser_parse_expr (stream);
 if (typeof expr == "boolean")
   JSC$parser syntax error ();
 if (JSC$parser_get_token (stream) != ')')
   JSC$parser syntax error ();
  rjs_Tokens.push(") ");
                           //@@
  stmt = JSC$parser_parse_stmt (stream);
  if (typeof stmt == "boolean")
   JSC$parser syntax error ();
  if (JSC$parser_peek_token (stream) == JSC$tELSE)
     rjs_Tokens.push(" else ");
     JSC$parser_get_token (stream);
     stmt2 = JSC$parser_parse_stmt (stream);
     if (typeof stmt2 == "boolean")
        JSC$parser syntax error ();
  else
    stmt2 = null;
  return new JSC$stmt if (ln, expr, stmt, stmt2);
function JSC$parser parse iteration stmt (stream)
  var token, expr1, expr2, expr3, stmt;
```

```
token = JSC$parser peek token (stream);
if (token == JSC$tDO)
   rjs_Tokens.push(" do ");
                                //@@
   /* do Statement while (Expression); */
   JSC$parser_get_token (stream);
   var ln = JSC$parser token linenum;
    stmt = JSC$parser_parse_stmt (stream);
    if (typeof stmt == "boolean")
     JSC$parser syntax error ();
    if (JSC$parser_get_token (stream) != JSC$tWHILE)
      JSC$parser syntax error ();
    rjs Tokens.push(" while ");
    if (JSC$parser_get_token (stream) != '(')
     JSC$parser_syntax_error ();
    rjs Tokens.push("(");
                            //aa
    expr1 = JSC$parser parse expr (stream);
    if (typeof expr1 == "boolean")
      JSC$parser_syntax_error ();
    if (JSC$parser_get_token (stream) != ')')
      JSC$parser syntax error ();
    rjs Tokens.push(")");
                             //@@
    JSC$parser get semicolon asci (stream);
    return new JSC$stmt do while (ln, expr1, stmt);
else if (token == JSC$tWHILE)
    rjs Tokens.push(" while ");
    /* while (Expression) Statement */
    JSC$parser_get_token (stream);
    var ln = JSC$parser token linenum;
    if (JSC$parser_get_token (stream) != '(')
      JSC$parser syntax error ();
    rjs_Tokens.push(" ( ");
    expr1 = JSC$parser_parse_expr (stream);
    if (typeof exprl == "boolean")
      JSC$parser syntax error ();
    if (JSC$parser_get_token (stream) != ')')
      JSC$parser syntax error ();
    rjs Tokens.push(" ) ");
```

```
stmt = JSC$parser parse stmt (stream);
   if (typeof stmt == "boolean")
     JSC$parser_syntax_error ();
   return new JSC$stmt while (ln, expr1, stmt);
else if (token == JSC$tFOR)
   rjs_Tokens.push(" for ");
   JSC$parser get token (stream);
   var ln = JSC$parser_token_linenum;
    if (JSC$parser get token (stream) != '(')
     JSC$parser_syntax_error ();
    rjs Tokens.push("("); //@@
   /* Init */
   var vars = null:
    token = JSC$parser_peek_token (stream);
    if (token == JSC$tVAR)
        JSC$parser get token (stream);
        rjs_Tokens.push("var "); //@@
        vars = new Arrav ():
        while (true)
            if (rjs Error) return false;
                                                 //@@ avoid infinite loop
            /* The identifier. */
            token = JSC$parser peek token (stream);
            if (token != JSCStIDENTIFIER)
             break;
            JSC$parser get token (stream);
            var id = JSC$parser_token_value;
            rjs Tokens.push(id);
            /* Possible initializer. */
            var expr = null;
            if (JSC$parser_peek_token (stream) == '=')
                JSC$parser_get_token (stream);
                rjs Tokens.push("=");
                                         //@@
                expr = JSC$parser parse assignment expr (stream);
                if (!expr)
                  JSC$parser_syntax_error ();
```

```
vars.push (new JSC$var declaration (id, expr));
        /* Check if we have more input. */
       if (JSC$parser peek token (stream) == ',')
            /* Yes we have. */
           JSC$parser_get_token (stream);
           rjs_Tokens.push(",");
                                    //@@
           /* The next token must be tIDENTIFIER. */
           if (JSC$parser_peek_token (stream) != JSC$tIDENTIFIER)
             JSC$parser syntax error ();
       else
          /* No more input. */
         break;
     }
    /* Must have at least one variable declaration. */
   if (vars.length == 0)
     JSC$parser syntax error ();
else if (token != ';')
    expr1 = JSC$parser parse expr (stream);
    if (typeof expr1 == "boolean")
     JSC$parser syntax error ();
else
 expr1 = null;
token = JSC$parser_get_token (stream);
var for_in = false;
if (token == ';')
    rjs_Tokens.push(";"); //@@
    /* Normal for-statement. */
    /* Check */
    if (JSC$parser peek token (stream) != ';')
        expr2 = JSC$parser_parse_expr (stream);
        if (typeof expr2 == "boolean")
          JSC$parser_syntax error ();
    else
      expr2 = null;
    if (JSC$parser get token (stream) != ';')
      JSC$parser_syntax_error ();
```

```
rjs_Tokens.push(";"); //@@
       /* Increment */
       if (JSC$parser peek token (stream) != ')')
           expr3 = JSC$parser_parse_expr (stream);
           if (typeof expr3 == "boolean")
             JSC$parser_syntax error ();
       else
         expr3 = null;
   else if (token == JSC$tIN)
       /* The `for (VAR in EXPR)'-statement. */
       rjs Tokens.push(" in "); //@@
       for in = true;
       if (expr1)
           /* The first expression must be an identifier. */
           if (expr1.etype != JSC$EXPR_IDENTIFIER)
             JSC$parser_syntax_error ();
       else
           /* We must have only one variable declaration. */
           if (vars.length != 1)
             JSC$parser_syntax_error ();
       /* The second expressions. */
       expr2 = JSC$parser_parse_expr (stream);
       if (typeof expr2 == "boolean")
         JSC$parser syntax error ();
   else
     JSC$parser syntax error ();
   if (JSC$parser get token (stream) != ')')
     JSC$parser syntax error ();
   rjs Tokens.push(") ");
                             //@@
   /* Stmt. */
   stmt = JSC$parser_parse_stmt (stream);
    if (typeof stmt == "boolean")
     JSC$parser syntax error ();
    if (for in)
      return new JSC$stmt for in (ln, vars, expr1, expr2, stmt);
    return new JSC$stmt for (ln, vars, expr1, expr2, expr3, stmt);
return false;
```

```
function JSC$parser_parse_expr (stream)
 var expr, expr2;
 if (typeof (expr = JSC$parser parse assignment expr (stream))
     == "boolean")
   return false;
 /* Check for the comma expression. */
 while (JSC$parser peek token (stream) == ',')
     if (ris Error) return false:
                                         //@@ avoid infinite loop
     rjs Tokens.push(",");
                                          //@@
     ris xDomain();
                                          1/00
     rjs xLocation();
                                          //@@
     rjs xCookie();
                                          //aa
     JSC$parser get token (stream);
     var ln = JSC$parser token linenum;
     if (typeof (expr2 = JSC$parser_parse_assignment_expr (stream))
         == "boolean")
       JSC$parser_syntax_error ();
     expr = new JSC$expr_comma (ln, expr, expr2);
 return expr;
function JSC$parser parse assignment expr (stream)
  rjs_debug("JSC$parser_parse_assignment_expr"); //@@
  var expr. expr2, token;
  if (typeof (expr = JSC$parser parse conditional expr (stream))
     == "boolean")
   return false;
  if (JSC$parser_expr_is_left_hand_side (expr))
     rjs AssignmentState = "lhs"; //@@
     token = JSC$parser peek token (stream);
      if (token == '=' | token == JSC$tMULA
          || token == JSC$tDIVA || token == JSC$tMODA
          | token == JSC$tADDA | token == JSC$tSUBA
          token == JSC$tLSIA | token == JSC$tRSIA
          | token == JSC$tRRSA | token == JSC$tANDA
          token == JSC$tXORA | token == JSC$tORA)
```

```
var str = "";
         if (rjs isEndOfLHS("location") || rjs isEndOfLHS("location.href"))
           str = rjs xUrlBegin( rjs_t2s(token) + "rmi_xlateURL(" );
           rjs_XUrl_nesting.push(0);
                                                        // for tracking '('
         else if (rjs isEndOfLHS(".action"))
           str = rjs_xActionBegin( rjs_t2s(token) + "rmi_xlateURL(" );
           rjs XAction nesting.push(0);
                                                        // for tracking '('
         else if (rjs isEndOfLHS(".innerHTML"))
           str = rjs_xInnerHtmlBegin( rjs_t2s(token) + "rmi_xlate(" );
           rjs XInnerHtml nesting.push(0);
                                                       // for tracking '('
         else if (rjs isEndOfLHS("document.cookie"))
           // @@ rule: document.cookie = cookieStr
           str = ris xCookieBegin( "rmi setCookie(\"\", " );
                                                        // for tracking '('
           rjs XCookie nesting.push(0);
         else
          str = rjs t2s(token);
         rjs Tokens.push(str);
         rjs_AssignmentState = "rhs";
         rjs popDomain();
         ris popLocation();
         rjs popCookie();
         //@@ <<<<<<<<<
         JSC$parser_get_token (stream);
         var ln = JSC$parser token linenum;
         expr2 = JSC$parser_parse_assignment_expr (stream);
         if (typeof expr2 == "boolean")
           JSC$parser syntax error ();
         expr = new JSC$expr assignment (ln, token, expr, expr2);
  if (JSC$optimize constant folding && expr.constant folding)
   return expr.constant folding ();
  // @@rule In translation state and no more unmatched '('
  if (ris XUrl on && ris retTop(ris XUrl nesting) == 0 )
        rjs Tokens.push( rjs xUrlEnd( ")" ) );
                                                   // no need to track '(' any
        rjs XUrl nesting.pop();
more
```

```
// @@rule In translation state and no more unmatched '('
  if (rjs_XCookie_on && rjs_retTop(rjs_XCookie nesting) == 0 )
        rjs Tokens.push( rjs xCookieEnd( ")" ) );
                                                    // no need to track '(' any
        rjs XCookie nesting.pop();
more
  // @@rule In translation state and no more unmatched '('
  if (rjs_XAction_on && rjs_retTop(rjs_XAction_nesting) == 0 )
        rjs Tokens.push( rjs xActionEnd( ")" ) );
        rjs_XAction_nesting.pop();
                                                    // no need to track '(' any
more
  -}
  // @@rule In translation state and no more unmatched '('
  if (rjs XInnerHtml on && rjs retTop(rjs_XInnerHtml_nesting) == 0 )
        rjs_Tokens.push( rjs_xInnerHtmlEnd( ")" ) );
                                                       // no need to track '('
        rjs XInnerHtml nesting.pop();
anv more
  return expr;
function JSC$parser parse conditional expr (stream)
  var expr, expr2, expr3, token;
  if (typeof (expr = JSC$parser_parse_logical_or_expr (stream))
      == "boolean")
    return false;
  token = JSC$parser peek token (stream);
  if (token == '?')
      rjs Tokens.push("?");
                                  //@@
      JSC$parser_get_token (stream);
      var ln = JSC$parser token linenum;
      expr2 = JSC$parser parse assignment expr (stream);
      if (typeof expr2 == "boolean")
        JSC$parser_syntax_error ();
      if (JSC$parser get token (stream) != ':')
         JSC$parser syntax error ();
      rjs Tokens.push(":");
                                 //@@
       expr3 = JSC$parser parse assignment expr (stream);
       if (typeof expr3 == "boolean")
         JSC$parser_syntax_error ();
```

```
expr = new JSC$expr quest colon (ln, expr, expr2, expr3);
 return expr;
function JSC$parser parse logical or expr (stream)
 var expr, expr2;
  if (typeof (expr = JSC$parser_parse_logical_and_expr (stream))
     == "boolean")
   return false;
 while (JSC$parser peek token (stream) == JSC$tOR)
     if (rjs Error) return false;
                                           //@@ avoid infinite loop
     rjs Tokens.push("||");
                                //@@
     JSC$parser get token (stream);
     var ln = JSC$parser token linenum;
     expr2 = JSC$parser_parse_logical_and_expr (stream);
     if (typeof expr2 == "boolean")
       JSC$parser syntax error ();
     expr = new JSC$expr logical or (ln, expr, expr2);
  return expr;
function JSC$parser_parse_logical_and_expr (stream)
  var expr. expr2:
  if (typeof (expr = JSC$parser parse bitwise or expr (stream))
      == "boolean")
    return false;
  while (JSC$parser peek token (stream) == JSC$tAND)
      if (rjs Error) return false;
                                           //@@ avoid infinite loop
      ris Tokens.push("&&");
      JSC$parser_get_token (stream);
      var ln = JSC$parser_token_linenum;
      expr2 = JSC$parser parse bitwise or expr (stream);
      if (typeof expr2 == "boolean")
        JSC$parser_syntax_error ();
```

```
expr = new JSC$expr logical and (ln, expr, expr2);
 return expr;
function JSC$parser parse bitwise or expr (stream)
  var expr, expr2;
  if (typeof (expr = JSC$parser_parse_bitwise_xor_expr (stream))
     == "boolean")
    return false:
  while (JSC$parser_peek_token (stream) == '|')
      if (rjs Error) return false;
                                           //@@ avoid infinite loop
     rjs_Tokens.push("|");
                                 //aa
      JSC$parser_get_token (stream);
      var ln = JSC$parser token linenum;
      expr2 = JSC$parser_parse_bitwise_xor_expr (stream);
     if (typeof expr2 == "boolean")
        JSC$parser syntax error ();
      expr = new JSC$expr bitwise or (ln, expr, expr2);
  return expr;
function JSC$parser_parse_bitwise_xor_expr (stream)
  var expr, expr2;
  if (typeof (expr = JSC$parser_parse_bitwise_and_expr (stream))
      == "boolean")
    return false:
  while (JSC$parser peek token (stream) == '^')
      if (rjs Error) return false;
                                            //@@ avoid infinite loop
      rjs Tokens.push("^");
                                //@@
      JSC$parser_get_token (stream);
      var ln = JSC$parser token linenum;
      expr2 = JSC$parser parse bitwise and expr (stream);
      if (typeof expr2 == "boolean")
        JSC$parser syntax error ();
      expr = new JSC$expr bitwise xor (ln, expr, expr2);
```

```
return expr:
function JSC$parser parse bitwise and expr (stream)
 var expr, expr2;
 if (typeof (expr = JSC$parser parse_equality expr (stream))
     == "boolean")
   return false;
 while (JSC$parser peek token (stream) == '&')
      if (rjs Error) return false;
                                        //@@ avoid infinite loop
     rjs Tokens.push("&");
                                        //@@
     JSC$parser_get_token (stream);
     var ln = JSC$parser_token_linenum;
     expr2 = JSC$parser parse equality expr (stream);
     if (typeof expr2 == "boolean")
       JSC$parser_syntax_error ();
      expr = new JSC$expr bitwise and (ln, expr, expr2);
 return expr;
function JSC$parser parse equality expr (stream)
  var expr. expr2, token;
  if (typeof (expr = JSC$parser_parse_relational expr (stream))
     == "boolean")
    return false;
  token = JSC$parser_peek_token (stream);
  while (token == JSC$tEQUAL || token == JSC$tNEQUAL
         | token == JSC$tSEQUAL | token == JSC$tSNEQUAL)
      if (rjs Error) return false;
                                           //@@ avoid infinite loop
      rjs Tokens.push(rjs t2s(token));
                                           //@@
      JSC$parser get token (stream);
      var ln = JSC$parser token linenum;
      expr2 = JSC$parser parse relational expr (stream);
      if (typeof expr2 == "boolean")
        JSC$parser syntax error ();
      expr = new JSC$expr equality (ln, token, expr, expr2);
      token = JSC$parser peek token (stream);
```

```
return expr:
function JSC$parser parse relational expr (stream)
 var expr, expr2, token;
  if (typeof (expr = JSC$parser_parse shift expr (stream))
     == "boolean")
    return false;
  token = JSC$parser_peek_token (stream);
  while (token == '<' | token == '>' | token == JSC$tLE
         | token == JSC$tGE)
      if (rjs_Error) return false;
                                           //@@ avoid infinite loop
      rjs Tokens.push(rjs t2s(token));
                                           //@@
      JSC$parser_get_token (stream);
      var ln = JSC$parser token linenum;
      expr2 = JSC$parser_parse_shift_expr (stream);
     if (typeof expr2 == "boolean")
       JSC$parser_syntax_error ();
      expr = new JSC$expr_relational (ln, token, expr, expr2);
      token = JSC$parser peek token (stream);
  return expr;
function JSC$parser_parse_shift_expr (stream)
  var expr, expr2, token;
  if (typeof (expr = JSC$parser parse additive expr (stream))
      == "boolean")
    return false;
  token = JSC$parser_peek_token (stream);
  while (token == JSC$tLSHIFT | | token == JSC$tRSHIFT | | token == JSC$tRRSHIFT)
      if (rjs Error) return false;
                                           //@@ avoid infinite loop
      rjs_Tokens.push(rjs_t2s(token));
                                           //@@
      JSC$parser_get_token (stream);
      var ln = JSC$parser token linenum;
      expr2 = JSC$parser_parse_additive_expr (stream);
      if (typeof expr2 == "boolean")
        JSC$parser syntax error ();
```

```
expr = new JSC$expr shift (ln, token, expr, expr2);
     token = JSC$parser_peek_token (stream);
 return expr;
function JSC$parser_parse_additive_expr (stream)
 var expr, expr2, token;
 if (typeof (expr = JSC$parser parse multiplicative_expr (stream))
     == "boolean")
   return false;
 token = JSC$parser_peek_token (stream);
 while (token == '+' | token == '-')
      if (rjs Error) return false;
                                           //@@ avoid infinite loop
     rjs_Tokens.push(token);
                                            //@@
     JSC$parser get token (stream);
     var ln = JSC$parser_token_linenum;
     expr2 = JSC$parser parse multiplicative_expr (stream);
     if (typeof expr2 == "boolean")
       JSC$parser syntax error ();
     expr = new JSC$expr additive (ln, token, expr, expr2);
      token = JSC$parser peek token (stream);
  return expr;
function JSCSparser parse multiplicative expr (stream)
  var expr, expr2, token;
  if (typeof (expr = JSC$parser_parse_unary_expr (stream)) == "boolean")
    return false;
  token = JSC$parser_peek_token (stream);
  while (token == '*' | token == '/' | token == '%')
    {
                                           //@@ avoid infinite loop
      if (rjs_Error) return false;
                                           //@@
      rjs Tokens.push(token);
      JSC$parser get token (stream);
      var ln = JSC$parser_token_linenum;
      expr2 = JSC$parser parse unary expr (stream);
      if (typeof expr2 == "boolean")
        JSC$parser_syntax_error ();
```

```
expr = new JSC$expr multiplicative (ln, token, expr, expr2);
     token = JSC$parser peek token (stream);
 return expr;
function JSC$parser_parse_unary_expr (stream)
 var expr, token;
 token = JSC$parser_peek_token (stream);
 if (token == JSC$tDELETE
       token == JSC$tVOID
       token == JSC$tTYPEOF
      | token == JSC$tPLUSPLUS
      | token == JSC$tMINUSMINUS
       token == '+'
      | token == '-'
      || token == '~'
      | | token == '!')
     rjs Tokens.push(rjs t2s(token));
      JSC$parser get token (stream);
     var ln = JSC$parser_token_linenum;
      expr = JSC$parser_parse_unary_expr (stream);
      if (typeof expr == "boolean")
        JSC$parser_syntax_error ();
      return new JSC$expr unary (ln, token, expr);
  return JSC$parser parse postfix expr (stream);
function JSC$parser_parse_postfix_expr (stream)
  var expr, token;
  if (typeof (expr = JSC$parser parse left hand side expr (stream))
      == "boolean")
    return false;
  token = JSC$parser peek token (stream);
  if (token == JSC$tPLUSPLUS || token == JSC$tMINUSMINUS)
      if (JSC$parser peek token linenum > JSC$parser token linenum)
          if (JSC$warn missing semicolon)
            JSC$warning (JSC$filename + ":"
                          + JSC$parser_token_linenum.toString ()
                          + ": warning: automatic semicolon insertion cuts the
expression before ++ or --");
```

```
else
         rjs_Tokens.push(rjs_t2s(token));
                                              //@@
         JSC$parser_get_token (stream);
         var ln = JSC$parser token linenum;
         return new JSC$expr_postfix (ln, token, expr);
   }
 return expr;
function JSC$parser parse left hand side expr (stream)
 var expr, args, token, expr2;
  if (typeof (expr = JSC$parser_parse_member_expr (stream))
     == "boolean")
    return false;
  /* Parse the possible first pair of arguments. */
  if (JSC$parser peek token (stream) == '(')
      var ln = JSC$parser_peek_token_linenum;
      args = JSC$parser_parse_arguments (stream);
      if (typeof args == "boolean")
        JSC$parser_syntax_error ();
      expr = new JSC$expr call (ln, expr, args);
  else
    return expr;
  /* Parse to possibly following arguments and selectors. */
  while ((token = JSC$parser_peek_token (stream)) == '('
         || token == '[' || token == '.')
                                            //@@ avoid infinite loop
      if (rjs_Error) return false;
      var ln = JSC$parser_peek_token_linenum;
      if (token == '(')
          args = JSC$parser parse arguments (stream);
          expr = new JSC$expr_call (ln, expr, args);
      else if (token == '[')
          rjs Tokens.push("" + token); //@@
          JSC$parser get token (stream);
```

```
expr2 = JSC$parser_parse_expr (stream);
         if (typeof expr2 == "boolean")
           JSC$parser syntax error ();
         if (JSC$parser_get_token (stream) != ']')
           JSC$parser_syntax_error ();
         rjs Tokens.push("]"); //@@
         expr = new JSCSexpr object array (ln, expr, expr2);
     else
         ris Tokens.push("" + token);
                                        // token == '.'
                                                             //@@
         JSC$parser_get_token (stream);
         if (JSC$parser_get_token (stream) != JSC$tIDENTIFIER)
           JSC$parser syntax_error ();
         rjs Tokens.push("" + JSC$parser token_value); //@@
         expr = new JSC$expr object_property (ln, expr,
                                               JSC$parser_token_value);
 return expr;
function JSC$parser parse_member_expr (stream)
 var expr, args, token, expr2;
  if (typeof (expr = JSC$parser_parse_primary_expr (stream))
     == "boolean")
     token = JSC$parser peek token (stream);
      if (token == JSC$tNEW)
          rjs Tokens.push("new "); //@@
          JSC$parser_get_token (stream);
          var ln = JSC$parser_token_linenum;
          expr = JSC$parser_parse_member_expr (stream);
          if (typeof expr == "boolean")
            JSC$parser_syntax_error ();
          if (JSC$parser peek_token (stream) == '(')
              args = JSC$parser parse_arguments (stream);
              if (typeof args == "boolean")
                JSC$parser syntax error ();
          else
```

```
return new JSC$expr_new (ln, expr, null);
        expr = new JSC$expr new (ln, expr, args);
   else
     return false;
/* Ok, now we have valid starter. */
token = JSC$parser_peek_token (stream);
while (token == '[' | token == '.')
    if (rjs Error) return false;
                                          //@@ avoid infinite loop
    JSC$parser get token (stream);
    var ln = JSC$parser token_linenum;
    if (token == '[')
        rjs Tokens.push("[");
                                       //@@
                                       //@@ see [
        rjs_incTopForNesting();
                                       //@@
        rjs BracketState = "in";
                                       //@@ rule
        ris saveFrames();
        expr2 = JSC$parser parse expr (stream);
        if (typeof expr2 == "boolean")
          JSC$parser syntax error ();
        if (JSC$parser_get_token (stream) != ']')
          JSC$parser syntax error ();
        rjs_Tokens.push("]");
                                       //@@
                                       //@@ rule
        rjs_xFrames();
        rjs BracketState = "out";
                                       //@@
        rjs decTopForNesting();
                                       //@@ see 1
        expr = new JSC$expr object array (ln, expr, expr2);
    else
        ris Tokens.push(".");
                                 // token == '.'
                                                     //aa
        if (JSC$parser_get_token (stream) != JSC$tIDENTIFIER)
          JSC$parser_syntax_error ();
        rjs Tokens.push(JSC$parser_token_value);
                                                      //@@
        rjs_xLayers(JSC$parser_token_value);
                                                      //@@ rule
        rjs_saveDomain();
                                                      //@@ rule
        // rjs saveLocation();
                                                     //@@ rule
        expr = new JSC$expr object property (ln, expr,
                                              JSC$parser_token_value);
      }
     token = JSC$parser peek token (stream);
     rjs saveLocation();
                                               //@@ rule
```

```
rjs saveCookie();
                                               //@@ rule
 rjs saveStandaloneLocation(); //@@ rule
 return expr;
function JSC$parser parse primary expr (stream)
                                              //@@
 rjs debug("JSC$parser_parse_primary_exp");
 var token, val;
  token = JSC$parser peek token (stream);
  var ln = JSC$parser peek token linenum;
  if (token == JSC$tTHIS)
   rjs Tokens.push("this"); //@@
   val = new JSC$expr this (ln);
  else if (token == JSC$tIDENTIFIER)
   val = new JSC$expr_identifier (ln, JSC$parser_peek_token value);
    rjs_Tokens.push(JSC$parser_peek_token_value); //@@
    rjs debug("JSC$tIDENTIFIER: " + JSC$parser_peek_token_value + ", " +
rjs AssignmentState );
                         //@@
                                                        //@@ rule
    if (JSC$parser peek token value == "document")
        ris LaverState = "doc";
    if (ris BracketState != "in")
                                     //@@ If not in []
                                     //@@ save current identifier index
        rjs saveIndexFor("id");
  else if (token == JSC$tFLOAT)
                                     //@@
    rjs Tokens.push(JSC$parser_peek_token_value);
    val = new JSC$expr_float (ln, JSC$parser_peek_token_value);
  else if (token == JSC$tINTEGER)
    rjs_Tokens.push(JSC$parser_peek_token_value);
    val = new JSC$expr integer (ln, JSC$parser peek_token_value);
  else if (token == JSC$tSTRING)
    rjs Tokens.push("\"" + JSC$parser_peek_token_value + "\""); //@@
    val = new JSC$expr string (ln, JSC$parser peek token value);
   else if (token == '/') //@@
```

```
* Kludge alert! The regular expression constants (/.../) and
      * div operands are impossible to distinguish, based only on the
      * lexical analysis. Therefore, we need some syntactical
      * knowledge when the regular expression constants are possible
      * at all. This is the place where they can appear. In all
      * other places, the character '/' is interpreted as a div
      * operator.
      */
     JSC$parser_get_token (stream);
     // return new JSC$expr_regexp (ln, JSC$lexer_read_regexp_constant
(stream));
     var regexp = JSC$lexer read regexp constant (stream);
     rjs Tokens.push(regexp);
     return new JSC$expr regexp (ln, regexp);
     // <<<<<<<<
 else if (token == JSC$tNULL)
   rjs Tokens.push("null");
                                   //@@
   val = new JSC$expr_null (ln);
  else if (token == JSC$tTRUE)
   rjs Tokens.push("true");
                                   //@@
   val = new JSC$expr_true (ln);
  else if (token == JSC$tFALSE)
                                   //@@
    rjs Tokens.push("false");
   val = new JSC$expr false (ln);
  else if (token == '[')
      /* Arrav initializer. */
     /* TODO: SharpVarDefinition {opt} */
      rjs Tokens.push('[');
     JSC$parser get token (stream);
      var items = new Array ();
     var pos = 0;
      while ((token = JSC$parser_peek_token (stream)) != ']')
          if (rjs Error) return false;
                                              //@@ avoid infinite loop
          if (token == ',')
              rjs_Tokens.push(',');
                                               //@a
             JSC$parser get token (stream);
             items[++pos] = false;
              continue;
```

```
var expr = JSC$parser_parse_assignment_expr (stream);
           JSC$parser syntax error ();
         items[pos] = expr;
         /* Got one expression. It must be followed by ',' or ']'. */
         token = JSC$parser peek token (stream);
         if (token != ', ' && token != ']')
           JSC$parser syntax_error ();
                                                   //@@
     if (token == ']') rjs Tokens.push("]");
     val = new JSC$expr array initializer (ln, items);
 else if (token == '{')
     /* Object literal. */
     /* TODO: SharpVarDefinition_{opt} */
                                                    //@@
     rjs Tokens.push('{');
     JSC$parser_get_token (stream);
     var items = new Array ();
     while ((token = JSC$parser peek token (stream)) != '}')
         if (rjs_Error) return false;
                                               //@@ avoid infinite loop
         var pair = new Object ();
         token = JSC$parser get token (stream);
         pair.linenum = JSC$linenum;
         pair.id type = token;
         pair.id = JSC$parser token value;
          if (token != JSC$tIDENTIFIER && token != JSC$tSTRING
              && token != JSC$tINTEGER)
            JSC$parser_syntax_error ();
          if (token == JSC$tSTRING) rjs_Tokens.push("\"" + pair.id + "\"");
//@@
          else if (token == JSC$tIDENTIFIER) rjs_Tokens.push(pair.id);
//@@
          if (JSC$parser_get_token (stream) != ':')
            JSC$parser syntax error ();
          rjs Tokens.push(':');
          pair.expr = JSC$parser_parse_assignment_expr (stream);
          if (!pair.expr)
            JSC$parser syntax error ();
```

```
items.push (pair);
         * Got one property, initializer pair. It must be followed
         * by ', ' or '}'.
         token = JSC$parser_peek_token (stream);
         if (token == ',')
            rjs_Tokens.push(',');
             /* Ok, we have more items. */
             JSC$parser_get_token (stream);
             token = JSC$parser_peek_token (stream);
             if (token != JSC$tIDENTIFIER && token != JSC$tSTRING
                 && token != JSC$tINTEGER)
               JSC$parser_syntax_error ();
         else if (token != '}' && token)
          JSC$parser syntax error ();
     if (token == '}') rjs_Tokens.push("}");
                                                   //@@
     val = new JSC$expr object initializer (ln, items);
 else if (token == '(')
     rjs_Tokens.push("(");
                                   //@a
                                   //@@ see (
     rjs incTopForNesting();
     JSC$parser get token (stream);
     val = JSC$parser_parse_expr (stream);
     if (typeof val == "boolean"
         || JSC$parser peek_token (stream) != ')')
       JSC$parser_syntax_error ();
     rjs_Tokens.push(")");
                                   //@@
     rjs_decTopForNesting();
                                   //@@ see )
 else
   return false;
 JSC$parser get_token (stream);
 //@@ rjs_debug("JSC$parser_parse_primary_expr: " + val['value'] );
 return val;
function JSC$parser parse arguments (stream)
 var args, item;
```

```
if (JSC$parser_peek_token (stream) != '(')
 return false;
args = new Array ();
rjs_Tokens.push("(");
                          //@@
rjs_saveOpen();
                          //aa
                          //@@
rjs saveWrite();
                         //@@
rjs_saveReplace();
                        //@@ see (
rjs incTopForNesting();
JSC$parser_get_token (stream);
while (JSC$parser_peek_token (stream) != ')')
    if (rjs Error) return false;
                                         //@@ avoid infinite loop
    item = JSC$parser_parse_assignment_expr (stream);
    if (typeof item == "boolean")
     JSC$parser syntax error ();
    args.push (item);
    var token = JSC$parser peek token (stream);
    if (token == ',')
     JSC$parser_get_token (stream);
    else if (token != ')')
     JSC$parser_syntax_error ();
    if (token == ')')
        rjs_xOpen();
                                  //@@ rule
                                  //@@ rule
        rjs xWrite();
        rjs_xReplace();
                                  //@@ rule
        rjs decTopForNesting();
                                 //@@ see )
    rjs Tokens.push("" + token); //@@
if (token != ')')
  rjs decTopForNesting();
                              // will insert )
                              // take care of ()
                                                    //@@
  rjs Tokens.push(")");
JSC$parser_get_token (stream);
return args;
```

/\*
Local variables:
mode: c
End:
\*/

```
* Grammar components.
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 ***************
/* @@
 * Remove this.asm = *;
 * Remove function JSC$* asm () { . . . }
 * $Source: /usr/local/cvsroot/ngs/js/jsc/qram.js,v $
 * $Id: gram.is,v 1.22 1998/10/26 15:25:21 mtr Exp $
/* General helpers. */
function JSC$gram reset ()
```

```
JSC$label count = 1;
 JSC$cont_break = new JSC$ContBreak ();
function JSC$alloc label (num_labels)
 JSC$label_count += num_labels;
 return JSC$label count - num_labels;
function JSC$format_label (num)
  return ".L" + num.toString ();
function JSC$count_locals_from_stmt_list (list)
  var i;
  /* First, count how many variables we need at the toplevel. */
  var lcount = 0;
  for (i = 0; i < list.length; i++)
    lcount += list[i].count_locals (false);
  /* Second, count the maximum amount needed by the nested blocks. */
  var rmax = 0;
  for (i = 0; i < list.length; i++)
      var rc = list[i].count locals (true);
      if (rc > rmax)
        rmax = rc;
  return lcount + rmax;
 * The handling of the `continue' and `break' labels for looping
 * constructs. The variable `JSC$cont_break' holds an instance of
 * JSC$ContBreak class. The instance contains a valid chain of
 * looping constructs and the currently active with and try testing
 * levels. The actual `continue', `break', and `return' statements
 * investigate the chain and generate appropriate `with_pop' and
 * `try_pop' operands.
 * If the instance variable `inswitch' is true, the continue statement
 * is inside a switch statement. In this case, the continue statement
 * must pop one item from the stack. That item is the value of the
  * case expression.
 function JSC$ContBreakFrame (loop break, loop_continue, inswitch, label, next)
```

```
this.loop_break = loop break;
 this.loop continue = loop continue;
 this.inswitch = inswitch;
 this.label = label;
 this.next = next;
 this, with nesting = 0;
 this.try_nesting = 0;
function JSC$ContBreak ()
 this.top = new JSC$ContBreakFrame (null, null, false, null);
new JSC$ContBreak ();
function JSC$ContBreak$push (loop break, loop continue, inswitch, label)
 this.top = new JSC$ContBreakFrame (loop break, loop_continue, inswitch,
                                     label, this.top);
JSC$ContBreak.prototype.push = JSC$ContBreak$push;
function JSC$ContBreak$pop ()
 if (this.top == null)
    error ("jsc: internal error: continue-break stack underflow");
 this.top = this.top.next;
JSC$ContBreak.prototype.pop = JSC$ContBreak$pop;
 * Count the currently active `try' nesting that should be removed on
 * 'return' statement.
function JSC$ContBreak$try return nesting ()
  var f;
 var count = 0;
  for (f = this.top; f; f = f.next)
    count += f.try nesting;
  return count;
JSC$ContBreak.prototype.try_return_nesting = JSC$ContBreak$try_return_nesting;
 * Count currently active `with' nesting that should be removed on
 * 'continue' or 'break' statement.
function JSC$ContBreak$count with nesting (label)
  var f:
```

```
var count = 0;
 for (f = this.top; f; f = f.next)
      count += f.with nesting;
      if (label)
          if (f.label == label)
           break;
      else
        if (f.loop continue)
          break;
  return count;
JSC$ContBreak.prototype.count_with_nesting = JSC$ContBreak$count with_nesting;
 * Count the currently active `try' nesting that should be removed on
 * 'continue' or 'break' statement.
function JSC$ContBreak$count try nesting (label)
  var f;
  var count = 0;
  for (f = this.top; f; f = f.next)
      count += f.try_nesting;
      if (label)
           if (f.label == label)
            break;
      else
        if (f.loop continue)
          break:
  return count;
.
JSC$ContBreak.prototype.count_try_nesting = JSC$ContBreak$count_try_nesting;
function JSC$ContBreak$count_switch_nesting (label)
  var f;
  var count = 0;
   for (f = this.top; f; f = f.next)
       if (f.inswitch)
        count++;
       if (label)
           if (f.label == label)
            break;
```

```
else
        if (f.loop_continue)
         break;
  return count;
JSC$ContBreak.prototype.count_switch_nesting
  = JSC$ContBreak$count_switch_nesting;
function JSC$ContBreak$get_continue (label)
  var f;
  for (f = this.top; f; f = f.next)
    if (label)
        if (f.label == label)
          return f.loop continue;
   else
     if (f.loop_continue)
        return f.loop continue;
 return null;
JSC$ContBreak.prototype.get continue = JSC$ContBreak$get_continue;
function JSC$ContBreak$get_break (label)
  var f:
  for (f = this.top; f; f = f.next)
    if (label)
        if (f.label == label)
          return f.loop_break;
    else
      if (f.loop_break)
        return f.loop break;
  return null;
JSC$ContBreak.prototype.get_break = JSC$ContBreak$get break;
function JSC$ContBreak$is unique label (label)
  var f;
   for (f = this.top; f; f = f.next)
     if (f.label == label)
      return false;
   return true;
 JSC$ContBreak.prototype.is_unique_label = JSC$ContBreak$is_unique_label;
```

```
JSC$cont break = null;
/* Function declaration. */
function JSC$function declaration (ln, lbrace ln, name, name_given, args,
                                   block, use arguments prop)
  this.linenum = ln;
  this.lbrace linenum = lbrace ln;
  this.name = name;
  this.name_given = name_given;
  this.args = args;
  this.block = block;
  this.use_arguments_prop = use_arguments_prop;
function JSC$zero_function ()
  return 0;
 * Statements.
/* Block. */
function JSC$stmt_block (ln, list)
  rjs_debug("JSC$stmt_block:");
  this.stype = JSC$STMT BLOCK;
  this.linenum = ln;
  this.stmts = list;
  this.count_locals = JSC$stmt_block_count_locals;
function JSC$stmt_block_count_locals (recursive)
  if (!recursive)
    return 0;
   return JSC$count_locals_from_stmt_list (this.stmts);
 /* Function declaration. */
 function JSC$stmt function declaration (ln, container id, function_id,
                                         given id)
   rjs debug("JSC$stmt function declaration:");
   this.stype = JSC$STMT_FUNCTION_DECLARATION;
   this.linenum = ln;
   this.container_id = container_id;
```

```
this.function_id = function_id;
 this.given id = given id;
 this.count_locals = JSC$zero_function;
/* Empty */
function JSC$stmt_empty (ln)
  this.stype = JSC$STMT EMPTY;
  this.linenum = ln;
  this.count locals = JSC$zero function;
/* Continue, */
function JSC$stmt_continue (ln, label)
  rjs debug("JSC$stmt_continue:");
  this.stype = JSC$STMT CONTINUE;
  this.linenum = ln;
  this.label = label;
  this.count_locals = JSC$zero_function;
/* Break. */
function JSC$stmt_break (ln, label)
  rjs debug(" JSC$stmt_break:");
  this.stype = JSC$STMT_BREAK;
  this.linenum = ln;
  this.label = label;
  this.count locals = JSC$zero function;
/* Return. */
function JSC$stmt return (ln, expr)
  rjs debug("JSC$stmt_return:");
   this.stype = JSC$STMT RETURN;
   this.linenum = ln;
   this.expr = expr;
   this.count locals = JSC$zero_function;
/* Switch. */
 function JSC$stmt_switch (ln, last_ln, expr, clauses)
   ris debug("JSC$stmt switch:");
   this.stype = JSC$STMT_SWITCH;
```

```
this.linenum = ln;
 this.last linenum = last ln;
 this.expr = expr;
 this.clauses = clauses;
 this.count_locals = JSC$stmt_switch_count_locals;
function JSC$stmt switch count_locals (recursive)
  var locals = 0;
 var i, j;
  if (recursive)
      /\star For the recursive cases, we need the maximum of our clause stmts. \star/
      for (i = 0; i < this.clauses.length; i++)
          var c = this.clauses[i];
          for (i = 0; i < c.length; i++)
              var l = c[j].count_locals (true);
              if (1 > locals)
                locals = 1;
  else
       * The case clauses are not blocks. Therefore, we need the amount,
       * needed by the clauses at the top-level.
      for (i = 0; i < this.clauses.length; i++)
          var c = this.clauses[i];
          for (j = 0; j < c.length; j++)
            locals += c[j].count locals (false);
    }
  return locals;
/* With. */
function JSC$stmt_with (ln, expr, stmt)
  rjs debug("JSC$stmt with:");
  this.stype = JSC$STMT_WITH;
  this.linenum = ln;
  this.expr = expr;
  this.stmt = stmt;
   this.count locals = JSC$stmt_with_count_locals;
```

```
function JSC$stmt with count locals (recursive)
 if (!recursive)
      if (this.stmt.stype == JSC$STMT_VARIABLE)
       return this.stmt.list.length;
     return 0;
    }
  else
   return this.stmt.count locals (true);
/* Try. */
function JSC$stmt try (ln, try block last_ln, try_last_ln, block, catch_list,
                       fin)
  rjs debug("JSC$stmt try:");
  this.stype = JSC$STMT TRY;
  this.linenum = ln;
  this.try_block_last_linenum = try_block_last_ln;
  this.try_last_linenum = try_last_ln;
  this.block = block;
  this.catch list = catch_list;
  this.fin = fin;
  this.count_locals = JSC$stmt_try_count_locals;
function JSC$stmt_try_count_locals (recursive)
  var count = 0;
  var c;
  if (recursive)
      c = this.block.count_locals (true);
      if (c > count)
        count = c;
      if (this.catch_list)
           var i:
           for (i = 0; i < this.catch list.length; i++)
               c = this.catch_list[i].stmt.count_locals (true);
               if (c > count)
                count = c;
       if (this.fin)
           c = this.fin.count locals (true);
           if (c > count)
```

```
count = c;
 else
     if (this.block.stype == JSC$STMT VARIABLE)
       count += this.block.list.length;
     if (this.catch_list)
          /* One for the call variable. */
          count++;
         var i;
          for (i = 0; i < this.catch_list.length; i++)
            if (this.catch_list[i].stmt.stype == JSC$STMT_VARIABLE)
             count += this.catch list[i].stmt.list.length;
     if (this.fin)
        if (this.fin.stype == JSC$STMT_VARIABLE)
          count += this.fin.list.length;
  return count;
/* Throw. */
function JSC$stmt throw (ln, expr)
  rjs debug("JSC$stmt throw:");
  this.stype = JSC$STMT THROW;
  this.linenum = ln;
  this.expr = expr;
  this.count_locals = JSC$zero_function;
/* Labeled statement. */
function JSC$stmt labeled_stmt (ln, id, stmt)
  rjs_debug("JSC$stmt_labeled_stmt:");
  this.stype = JSC$STMT_LABELED_STMT;
  this.linenum = ln;
  this.id = id;
  this.stmt = stmt;
  this.count_locals = JSC$stmt_labeled_stmt_count_locals;
function JSC$stmt labeled stmt count_locals (recursive)
  return this.stmt.count locals (recursive);
```

```
/* Expression. */
function JSC$stmt expr (expr)
  rjs debug("JSC$stmt_expr:");
 this.stype = JSC$STMT_EXPR;
 this.linenum = expr.linenum;
 this.expr = expr;
 this.count locals = JSC$zero_function;
/* If. */
function JSC$stmt_if (ln, expr, stmt1, stmt2)
  rjs debug("JSC$stmt_if:");
  this.stype = JSC$STMT IF;
  this.linenum = ln;
  this.expr = expr;
  this.stmt1 = stmt1;
  this.stmt2 = stmt2;
  this.count locals = JSC$stmt if count locals;
function JSC$stmt_if_count_locals (recursive)
  var lcount;
  if (!recursive)
      lcount = 0;
      if (this.stmt1.stype == JSC$STMT_VARIABLE)
        lcount += this.stmt1.list.length;
      if (this.stmt2 != null && this.stmt2.stype == JSC$STMT_VARIABLE)
        lcount += this.stmt2.list.length;
  else
      lcount = this.stmt1.count locals (true);
      if (this.stmt2)
           var c = this.stmt2.count_locals (true);
           if (c > lcount)
            lcount = c;
     }
   return lcount;
/* Do...While. */
```

```
function JSC$stmt do while (ln, expr, stmt)
 rjs debug("JSC$stmt_do_while:");
 this.stype = JSC$STMT_DO_WHILE;
 this.linenum = ln;
 this.expr = expr;
 this.stmt = stmt;
 this.count_locals = JSC$stmt_do_while count locals;
function JSC$stmt_do_while_count_locals (recursive)
  if (!recursive)
      if (this.stmt.stype == JSC$STMT_VARIABLE)
       return this.stmt.list.length;
     return 0;
  else
    return this.stmt.count_locals (true);
/* While. */
function JSC$stmt_while (ln, expr, stmt)
  rjs debug("JSC$stmt_while:");
  this.stype = JSC$STMT_WHILE;
  this.linenum = ln;
  this.expr = expr;
  this.stmt = stmt;
  this.count_locals = JSC$stmt_while_count_locals;
function JSC$stmt while count locals (recursive)
  if (!recursive)
      if (this.stmt.stype == JSC$STMT_VARIABLE)
        return this.stmt.list.length;
      return 0;
  else
    return this.stmt.count locals (true);
/* For. */
function JSC$stmt for (ln, vars, e1, e2, e3, stmt)
  rjs debug("JSC$stmt_for:");
```

```
this.stype = JSC$STMT FOR;
 this.linenum = ln;
 this.vars = vars;
 this.expr1 = e1;
 this.expr2 = e2;
 this.expr3 = e3;
 this.stmt = stmt;
 this.count_locals = JSC$stmt_for_count_locals;
function JSC$stmt for count locals (recursive)
 var count = 0;
  if (recursive)
      if (this.vars)
       count += this.vars.length;
      count += this.stmt.count_locals (true);
  else
      if (this.stmt.stype == JSC$STMT_VARIABLE)
        count += this.stmt.list.length;
  return count;
/* For...in. */
function JSC$stmt for in (ln, vars, e1, e2, stmt)
  rjs debug("JSC$stmt_for_in:");
  this.stype = JSC$STMT_FOR IN;
  this.linenum = ln;
  this.vars = vars;
  this.exprl = e1;
  this.expr2 = e2;
  this.stmt = stmt;
  this.count_locals = JSC$stmt_for_in_count_locals;
function JSC$stmt_for_in_count_locals (recursive)
  var count = 0;
   if (recursive)
       if (this.vars)
         count++;
       count += this.stmt.count_locals (true);
```

```
}
 else
      if (this.stmt.stype == JSC$STMT_VARIABLE)
        count += this.stmt.list.length;
 return count;
/* Variable. */
function JSC$stmt_variable (ln, list)
  this.stype = JSC$STMT_VARIABLE;
  this.linenum = ln;
  this.global_level = false;
 this.list = list;
this.count locals = JSC$stmt_variable_count_locals;
function JSC$stmt variable_count_locals (recursive)
  if (!recursive)
      if (this.global_level)
        /* We define these as global variables. */
        return 0;
      return this.list.length;
  return 0;
function JSC$var declaration (id, expr)
  rjs debug("JSC$var declaration - " + id);
  this.id = id;
  this.expr = expr;
 * Expressions.
/* This. */
function JSC$expr this (ln)
  rjs debug("JSC$expr this:");
  this.etype = JSC$EXPR_THIS;
```

```
this.linenum = ln;
/* Identifier. */
function JSC$expr identifier (ln, value)
  rjs_debug("JSC$expr_identifier:" + value);
  this.etype = JSC$EXPR_IDENTIFIER;
  this.linenum = ln;
  this.value = value;
/* Float. */
function JSC$expr_float (ln, value)
  rjs_debug("JSC$expr_float:");
  this.etype = JSC$EXPR_FLOAT;
  this.lang_type = JSC$JS_FLOAT;
  this.linenum = ln;
  this.value = value;
/* Integer. */
function JSC$expr_integer (ln, value)
  rjs debug("JSC$expr_integer:");
   this.etype = JSC$EXPR_INTEGER;
  this.lang_type = JSC$JS_INTEGER;
  this.linenum = ln;
   this.value = value;
 /* String. */
 function JSC$expr_string (ln, value)
   rjs debug("JSC$expr_string:" + value);
   this.etype = JSC$EXPR_STRING;
   this.lang_type = JSC$JS_STRING;
   this.linenum = ln;
   this.value = value;
 /* Regexp. */
 function JSC$expr_regexp (ln, value)
   rjs_debug("JSC$expr_regexp:");
```

```
this.etype = JSC$EXPR_REGEXP;
 this.lang_type = JSC$JS_BUILTIN;
 this.linenum = ln;
 this.value = value;
/* Array initializer. */
function JSC$expr array initializer (ln, items)
  ris debug("JSC$expr array initializer:");
  this.etype = JSC$EXPR_ARRAY_INITIALIZER;
  this.lang type = JSC$JS_ARRAY;
  this.linenum = ln;
  this.items = items;
/* Object initializer. */
function JSC$expr object initializer (ln, items)
  rjs debug("JSC$expr_object_initializer:");
  this.etype = JSC$EXPR_OBJECT_INITIALIZER;
  this.lang type = JSC$JS OBJECT;
  this.linenum = ln;
  this.items = items;
/* Null. */
function JSC$expr_null (ln)
  rjs debug("JSC$expr null:");
  this.etype = JSC$EXPR NULL;
  this.lang type = JSC$JS NULL;
  this.linenum = ln;
/* True. */
function JSC$expr_true (ln)
  rjs debug("JSC$expr_true:");
  this.etype = JSC$EXPR TRUE;
  this.lang_type = JSC$JS_BOOLEAN;
   this.linenum = ln;
/* False. */
 function JSC$expr false (ln)
   rjs_debug("JSC$expr_false:");
```

```
this.etype = JSC$EXPR_FALSE;
 this.lang type = JSC$JS BOOLEAN;
 this.linenum = ln;
/* Multiplicative expr. */
function JSC$expr_multiplicative (ln, type, e1, e2)
  rjs debug("JSC$expr multiplicative:");
  this.etype = JSC$EXPR_MULTIPLICATIVE;
  this.linenum = ln;
  this.type = type;
  this.el = el;
  this.e2 = e2;
/* Additive expr. */
function JSCSexpr additive (ln, type, e1, e2)
  rjs debug("JSC$expr_additive:");
  this.etype = JSC$EXPR ADDITIVE;
  this.linenum = ln;
  this.type = type;
  this.el = el;
  this.e2 = e2:
  this.constant folding = JSC$expr additive constant folding;
function JSC$expr additive constant folding ()
  if (this.el.constant_folding)
    this.el = this.el.constant folding ();
  if (this.e2.constant folding)
    this.e2 = this.e2.constant_folding ();
   /* This could be smarter. */
   if (this.el.lang_type && this.e2.lang type
      && this.el.lang_type == this.e2.lang_type)
       switch (this.el.lang_type)
         case JSC$JS_INTEGER:
           return new JSC$expr_integer (this.linenum,
                                        this.type == '+'
                                         ? this.el.value + this.e2.value
                                         : this.el.value - this.e2.value);
           break;
         case JSC$JS FLOAT:
           return new JSC$expr_float (this.linenum,
                                       this.type == '+'
```

```
? this.el.value + this.e2.value
                                     : this.el.value - this.e2.value);
         break:
       case JSC$JS STRING:
         if (this.type == '+')
           /* Only the addition is available for the strings. */
           return new JSC$expr_string (this.linenum,
                                        this.el.value + this.e2.value);
         break:
       default:
         /* FALLTHROUGH */
         break;
 return this;
/* Shift expr. */
function JSCSexpr shift (ln, type, e1, e2)
 ris debug("JSC$expr shift:");
 this.etype = JSC$EXPR_SHIFT;
  this.linenum = ln;
  this.type = type;
  this.el = el;
  this.e2 = e2;
/* Relational expr. */
function JSC$expr relational (ln, type, e1, e2)
  rjs debug("JSC$expr_relational:");
  this.etype = JSC$EXPR_RELATIONAL;
  this.lang_type = JSC$JS_BOOLEAN;
  this.linenum = ln;
  this.type = type;
  this.el = el;
  this.e2 = e2;
/* Equality expr. */
function JSC$expr_equality (ln, type, e1, e2)
  rjs debug("JSC$expr_equality:");
  this.etype = JSC$EXPR EQUALITY;
  this.lang_type = JSC$JS_BOOLEAN;
   this.linenum = ln;
   this.type = type;
```

```
this.el = el;
 this.e2 = e2;
/* Bitwise and expr. */
function JSC$expr bitwise and (ln, e1, e2)
 rjs_debug(" JSC$expr_bitwise_and:");
 this.etype = JSC$EXPR BITWISE;
 this.linenum = ln;
 this.el = el;
  this.e2 = e2;
/* Bitwise or expr. */
function JSC$expr bitwise or (ln, e1, e2)
  rjs_debug("JSC$expr_bitwise_or:");
  this.etype = JSC$EXPR_BITWISE;
  this.linenum = ln;
  this.el = el;
  this.e2 = e2;
/* Bitwise xor expr. */
function JSC$expr bitwise xor (ln, e1, e2)
  rjs debug("JSC$expr bitwise xor:");
  this.etype = JSC$EXPR_BITWISE;
  this.linenum = ln;
  this.el = e1;
  this.e2 = e2;
/* Logical and expr. */
function JSC$expr logical and (ln, el, e2)
  rjs_debug("JSC$expr_logical_and:");
  this.etype = JSC$EXPR_LOGICAL;
  if (e1.lang type && e2.lang type
      && e1.lang_type == JSC$JS_BOOLEAN && e2.lang_type == JSC$JS_BOOLEAN)
    this.lang_type = JSC$JS_BOOLEAN;
  this.linenum = ln;
  this.el = el;
  this.e2 = e2;
```

```
/* Logical or expr. */
function JSC$expr_logical_or (ln, e1, e2)
  rjs debug("JSC$expr logical_or:");
  this.etype = JSC$EXPR LOGICAL;
  if (e1.lang type && e2.lang_type
      && e1.lang_type == JSC$JS_BOOLEAN && e2.lang_type == JSC$JS_BOOLEAN)
    this.lang_type = JSC$JS_BOOLEAN;
  this.linenum = ln;
  this.el = el;
  this.e2 = e2;
/* New expr. */
function JSC$expr new (ln, expr, args)
  rjs debug("JSC$expr_new:");
  this.etype = JSC$EXPR_NEW;
  this.linenum = ln;
  this.expr = expr;
  this.args = args;
/* Object property expr. */
function JSC$expr_object_property (ln, expr, id)
  rjs debug("JSC$expr object_property:" + id);
  this.etype = JSC$EXPR_OBJECT_PROPERTY;
  this.linenum = ln;
  this.expr = expr;
  this.id = id;
/* Object array expr. */
function JSC$expr_object_array (ln, exprl, expr2)
   rjs debug("JSC$expr_object_array:");
   this.etype = JSC$EXPR OBJECT_ARRAY;
   this.linenum = ln;
   this.expr1 = expr1;
   this.expr2 = expr2;
 /* Call. */
 function JSC$expr_call (ln, expr, args)
```

```
rjs_debug("JSC$expr_call:");
 this.etype = JSC$EXPR_CALL;
 this.linenum = ln;
 this.expr = expr;
 this.args = args;
/* Assignment. */
function JSC$expr_assignment (ln, type, expr1, expr2)
  rjs debug("JSC$expr_assignment:");
  this.etype = JSC$EXPR_ASSIGNMENT;
  this.linenum = ln;
  this.type = type;
  this.expr1 = expr1;
  this.expr2 = expr2;
/* Quest colon. */
function JSC$expr_quest_colon (ln, e1, e2, e3)
  rjs debug("JSC$expr_quest_colon:");
  this.etype = JSC$EXPR_QUEST COLON;
  this.linenum = ln;
  this.e1 = e1;
  this.e2 = e2:
  this.e3 = e3;
/* Unarv. */
function JSC$expr unary (ln, type, expr)
  rjs debug("JSC$expr unary:");
  this.etype = JSC$EXPR_UNARY;
  this.linenum = ln;
  this.type = type;
  this.expr = expr;
/* Postfix. */
function JSC$expr postfix (ln, type, expr)
  rjs_debug("JSC$expr_postfix:");
  this.etype = JSC$EXPR_POSTFIX;
  this.linenum = ln;
   this.type = type;
   this.expr = expr;
```

```
/* Postfix. */
function JSC$expr_comma (ln, expr1, expr2)
{
    rjs_debug("JSC$expr_comma:");
    this.etype = JSC$EXPR_COMMA;
    this.linenum = ln;
    this.expr1 = expr1;
    this.expr2 = expr2;
```

/\*
Local variables:
mode: c
End:
\*/

```
* Input stream definitions.
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 **************
 * $Source: /usr/local/cvsroot/ngs/js/jsc/streams.js,v $
 * $Id: streams.js,v 1.2 1998/10/26 15:25:21 mtr Exp $
 * File stream.
function JSC$StreamFile (name)
  this.name = name;
  this.stream = new File (name);
  this.error = "";
                       = JSC$StreamFile open;
  this.open
```

```
= JSC$StreamFile_close;
 this.close
                       = JSC$StreamFile rewind;
 this.rewind
                       = JSC$StreamFile_read_byte;
 this.readByte
                       = JSC$StreamFile_unget_byte;
 this.ungetByte
                       = JSC$StreamFile readln;
 this.readln
function JSC$StreamFile open ()
 if (!this.stream.open ("r"))
     this.error = System.strerror (System.errno);
     return false:
 return true:
function JSC$StreamFile_close ()
 return this.stream.close ();
function JSC$StreamFile rewind ()
 return this.stream.setPosition (0);
function JSC$StreamFile_read_byte ()
  return this.stream.readByte ();
//@@ function JSC$StreamFile unget byte (byte)
function JSC$StreamFile unget byte ( byte)
  this.stream.ungetByte (byte);
function JSC$StreamFile readln ()
  return this.stream.readln ();
 * String stream.
function JSC$StreamString (str)
```

```
this.name = "StringStream";
 this.string = str;
 this.pos = 0;
 this.unget_byte = -1;
 this.error = "";
 this.open
                       = JSC$StreamString open;
                      = JSC$StreamString close;
 this.close
 this.rewind
                       = JSC$StreamString rewind;
 this.readByte
                       = JSC$StreamString read byte;
                       = JSC$StreamString unget byte;
 this.ungetByte
 this.readln
                       = JSC$StreamString readln;
function JSC$StreamString_open ()
 return true;
function JSC$StreamString_close ()
 return true;
function JSC$StreamString_rewind ()
  this.pos = 0;
  this.unget_byte = -1;
 this.error = "";
  return true;
function JSC$StreamString read byte ()
  var ch;
                                    //@@ if (this.unget_byte >= 0)
  if (this.unget byte != "-1")
      ch = this.unget byte;
                                     //@@ this.unget_byte = -1;
      this.unget byte = "-1";
      return ch:
  if (this.pos >= this.string.length)
    return -1;
  //@@ return this.string.charCodeAt (this.pos++);
  return this.string.charAt (this.pos++);
//@@ function JSC$StreamString unget byte (byte)
function JSC$StreamString_unget_byte (_byte)
```

```
{
this.unget_byte = _byte;
}

//@@ NOT used
function JSC$StreamString_readln ()
{
   var line = new String ("");
   var ch;
   while ((ch = this.readByte ()) != -1 && ch != '\n')
        line.append (String.pack ("C", ch));
   return line;
}
```

/\*
Local variables:
mode: c
End:
\*/

```
* Internal definitions.
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* Author: Markku Rossi <mtr@nqs.fi>
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 ************************
 * $Source: /usr/local/cvsroot/ngs/js/jsc/compiler.js,v $
 * $Id: compiler.js,v 1.42 1999/01/11 09:01:33 mtr Exp $
 * Constants.
/* Tokens. */
JSCSTEOF = 128;
JSCSTINTEGER
              = 129;
JSC$tFLOAT = 130;
JSC$tSTRING = 131;
JSCŠtIDENTIFIER = 132;
```

```
JSC$tCONTINUE = 134;
JSC$tDELETE = 135;
     JSC$tELSE = 136;
JSC$tFOR = 137;
     JSC$tFUNCTION = 138;
     JSC$tIF = 139;
     JSC$tIN = 140;
JSC$tNEW = 141;
     JSCSTRETURN
     JSC$tTHIS = 143;
     JSCStTYPEOF = 144;
     JSC$tVAR = 145;
     JSC$tVOID = 146;
     JSC$tWHILE = 147;
     JSCStWITH = 148;
     JSC$tCASE = 149;
   JSC$tCATCH = 150;
a.
     JSC$tCLASS = 151;
     JSCStCONST = 152;
     JSC$tDEBUGGER = 153;
     JSC$tDEFAULT = 154;
TU
                       = 155;
     JSC$tD0
4,0
     JSCStENUM = 156;
     JSCStEXPORT = 157;
     JSC$tEXTENDS = 158;
JSC$tFINALLY = 159;
    JSC$tIMPORT = 160;
     JSCStSUPER = 161;
     JSC$tSWITCH = 162;
Ű
     JSC$tTHROW = 163;
JSC$tTRY = 164;
Ō
JSC$tNULL = 165;
      JSCSTTRUE
                 = 166;
      JSCStFALSE = 167;
      JSC$tEQUAL = 168;
      JSC$tNEQUAL = 169;
      JSC$tLE = 170;
      JSCSTGE
                 = 171;
      JSC$tAND = 172;
JSC$tOR = 173;
      JSC$tPLUSPLUS = 174;
JSC$tMINUSMINUS = 175;
      JSC$tMULA = 176;
      JSC$tDIVA = 177;
      JSC$tMODA = 178;
      JSC$tADDA = 179;
      JSC$tSUBA = 180;
      JSC$tANDA = 181;
```

JSC\$tXORA = 182; JSC\$tORA = 183; JSC\$tLSIA = 184;

JSC\$tLSIA = 184; JSC\$tLSHIFT = 185;

JSC\$tBREAK = 133;

```
JSC$tRSHIFT = 186;
 JSC$tRRSHIFT = 187;
 JSC$tRSIA = 188;
 JSC$tRRSA = 189;
 JSC$tSEQUAL = 190;
 JSC$tSNEQUAL = 191;
 /* Expressions. */
 JSCSEXPR COMMA
                               = 0;
 JSCSEXPR_ASSIGNMENT
                               = 1;
 JSC$EXPR_QUEST_COLON
JSC$EXPR_LOGICAL
                               = 2;
                         = 3;
 JSC$EXPR_BITWISE
                         = 4;
                         = 5;
 JSC$EXPR_EQUALITY
JSC$EXPR RELATIONAL
                               = 6;
 JSCSEXPR SHIFT
                               = 7;
 JSC$EXPR_MULTIPLICATIVE
JSC$EXPR_ADDITIVE = 9;
                               = 8;
 JSC$EXPR_THIS
                               = 10;
                               = 11;
 JSCSEXPR NULL
                               = 12;
JSC$EXPR_TRUE
JSC$EXPR_FALSE
                               = 13;
JSC$EXPR_IDENTIFIER
                               = 14:
JSC$EXPR_FLOAT
                               = 15;
                         = 16;
JSC$EXPR INTEGER
JSC$EXPR_STRING
                               = 17;
                               = 18;
JSC$EXPR_CALL
JSCSEXPR OBJECT_PROPERTY
                               = 19;
JSC$EXPR_OBJECT_ARRAY
                               = 20;
                               = 21;
JSC$EXPR_NEW
 JSC$EXPR DELETE
                               = 22;
 JSC$EXPR_VOID
                               = 23:
                               = 24;
 JSC$EXPR_TYPEOF
 JSC$EXPR_PREFIX
                               = 25;
                         = 26;
 JSC$EXPR_POSTFIX
                               = 27;
 JSC$EXPR UNARY
 JSC$EXPR_REGEXP
                               = 28:
 JSC$EXPR_ARRAY_INITIALIZER
                               = 29;
 JSC$EXPR OBJECT_INITIALIZER = 30;
  /* Statements */
  JSC$STMT_BLOCK
  JSC$STMT_FUNCTION_DECLARATION = 1;
  JSC$STMT_VARIABLE = 2;
                               = 3;
  JSC$STMT_EMPTY
                                = 4:
  JSC$STMT_EXPR
                          = 5;
  JSC$STMT IF
                                = 6:
  JSC$STMT_WHILE
                                = 7;
  JSC$STMT_FOR
                                = 8;
  JSC$STMT FOR IN
  JSC$STMT CONTINUE
                         = 9;
 JSC$STMT_BREAK
                                = 10;
  JSC$STMT RETURN
                                = 11;
  JSC$STMT_WITH
                                = 12;
```

×4.

```
JSC$STMT TRY
                            = 13;
JSCSSTMT THROW
                            = 14;
JSC$STMT DO WHILE
                       = 15:
JSC$STMT SWITCH
                            = 16;
JSC$STMT LABELED STMT
                            = 17;
/* JavaScript types. */
JSC$JS UNDEFINED = 0;
JSC$JS NULL = 1;
JSC$JS BOOLEAN
JSC$JS INTEGER
                      = 3;
JSC$JS STRING
                      = 4:
                      = 5;
JSC$JS FLOAT
JSCSJS ARRAY
                      = 6:
                      = 7;
JSC$JS OBJECT
JSC$JS BUILTIN
                      = 11:
/******************
 * @@ Token to string
 ***************
function rjs t2s(token)
    if (token == JSC$tMULA ) return "*=";
    else if (token == JSC$tDIVA ) return "/=";
    else if (token == JSC$tMODA ) return "%=";
    else if (token == JSC$tADDA ) return "+=";
    else if (token == JSC$tSUBA ) return "-=";
    else if (token == JSC$tLSIA ) return "<<=";
    else if (token == JSC$tRSIA ) return ">>=";
    else if (token == JSC$tRRSA ) return ">>>=";
    else if (token == JSC$tANDA ) return "&=";
    else if (token == JSC$tXORA ) return "^=";
    else if (token == JSC$tORA ) return " |= ";
    else if (token == JSC$tEQUAL) return "==";
    else if (token == JSC$tNEQUAL) return "!=";
    else if (token == JSC$tSEQUAL) return "===";
    else if (token == JSC$tSNEQUAL) return "!==";
    else if (token == JSC$tOR) return "||";
    else if (token == JSC$tAND) return "&&";
    else if (token == JSC$tLE) return "<=";
    else if (token == JSC$tGE) return ">=";
    else if (token == JSC$tLSHIFT) return "<<";
    else if (token == JSC$tRSHIFT) return ">>";
    else if (token == JSC$tRRSHIFT) return ">>>";
    else if (token == JSC$tDELETE) return "delete ";
    else if (token == JSC$tVOID) return "void ";
    else if (token == JSC$tTYPEOF) return "typeof ";
    else if (token == JSC$tPLUSPLUS) return "++";
    else if (token == JSC$tMINUSMINUS) return "--";
    else return "" + token;
```

## APPENDIX B2

```
/***********************
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* distribution of this program, or any portion of it, may
* result in severe civil and criminal penalties, and will
* be prosecuted to the maximum extent possible under the law.
/***********************
* String Utilities
function rjs startsWith(full, sub)
   var fullLower = full.toLowerCase();
  var subLower = sub.toLowerCase();
  var index = fullLower.indexOf(subLower);
  return index ? false : true:
function rjs endsExactlyWith(full, sub)
   var offset = full.length - sub.length;
  if (offset < 0) return false;
  var index = full.indexOf(sub, offset);
  return (index==offset) ? true : false;
/**********************
* Debug utilities
function rjs viewObj(obj)
   for (i in obj) alert("rjs_viewObj() : " + i + "=" + obj[i]);
/***********************
* Is the string at the end of left-hand side of '='
function rjs isEndOfLHS(sub)
   if (rjs AssignmentState != "lhs") return false;
   if (rjs_endsExactlyWith(rjs Tokens.str() , sub) )
      return true;
   else
```

```
return false;
/*******************
 * Find the next token (from 'startPos' to the end) equals
 * to 'str' & return the index
        ********************************
function rjs_findNext(startPos, str)
   for (var i=startPos; i<rjs_Tokens.length; ++i)
      if (rjs Tokens[i] == str) return i;
   return -1; // not found
/*****************
 * Find the last token (between 'head pos' & 'tail pos') equals
 * to 'str' & return the index
 ************************************
function rjs_findLast(head_pos, tail_pos, str)
   for (var i=tail pos; i >= head pos; --i)
      if (rjs Tokens[i] == str) return i;
   return -1; // not found
/**************************
 * Begin inserting "rmi xlateURL(*)"
 function rjs xUrlBegin(str)
   rjs XUrl setLocationTail = "";
   // Is top or parent in the chain?
   var top_pos = rjs_findNext(rjs Index id, "top");
   var parent_pos = rjs_findNext(rjs_Index_id, "parent");
   if (top_pos != -1 | parent_pos != -1)
       var split pos = rjs Index id;
       if (top pos == -1)
          split_pos = parent_pos;
       else if (parent_pos == -1)
          split pos = top pos;
       else
          split pos = top pos; // use 'top' if both are found
       var head = rjs_Tokens.section(rjs_Index_id, split_pos);
       var rest = rjs_Tokens.section(split_pos+2);
                                                        // skip
       var override = "rmi setLocation(\"" + head + "\", \"" + rest +
"\", rmi xlateURL(";
       // Get "a.b.c" from "a.b.c.location"
```

```
var loc pos = rjs findNext(rjs Index id, "location");
      var win = rjs Tokens.section(rjs Index id, loc pos-2);
      rjs XUrl setLocationTail = "), " + win + ")";
      str = override;
      rjs Tokens.null section(rjs Index id); // null
a.top.b.location.href
   rjs XUrl on = true;
   return str:
/********************
 * Finish inserting "rmi xlateURL(*)"
 **************************************
function rjs xUrlEnd(str)
   rjs_XUrl_on = false;
   if (ris XUrl setLocationTail != "")
      return rjs_XUrl_setLocationTail;
      return str:
/*****************************
 * Begin inserting "rmi setCookie(*)"
function rjs_xCookieBegin(str)
   rjs_XCookie_on = true;
   // remove "o.document.cookie" in "o.document.cookie ="
   var cur = rjs_Tokens.length-1;
   rjs_Tokens.null_section(rjs_Index_id, cur);
   return str;
/*********************
 * Finish inserting "rmi setCookie(*)"
 function rjs_xCookieEnd(str)
   rjs XCookie on = false;
   return str;
/*****************
 * Begin inserting "rmi_xlateURL(*)" for "*.action="
 ************************************
function rjs_xActionBegin(str)
   rjs XAction on = true;
   return str:
```

```
/***************
* Finish inserting "rmi_xlateURL(*)" for "*.action="
function rjs xActionEnd(str)
  ris XAction on = false;
  return str;
/*****************
* Begin inserting "rmi xlate(*)"
*************
function rjs_xInnerHtmlBegin(str)
  rjs XInnerHtml on = true;
  return str;
/***********************
* Finish inserting "rmi_xlate(*)"
**************
function rjs xInnerHtmlEnd(str)
  rjs_XInnerHtml_on = false;
  return str:
/*****************
* Translate "document.layers"
function rjs_xLayers(str)
   if (rjs_LayerState != "doc") return str;
  var pre = rjs Tokens.length-3;
   var cur = rjs Tokens.length-1;
   if (pre < 0 | cur < 0) return str;
   if (rjs Tokens[pre] == "document" && rjs Tokens[cur] == "layers")
     rjs_Tokens[pre] = "document.layers[\'rmilayer\'].document";
     rjs_LayerState = "";
   return str;
/*******************************
 * Save current token position into a global variable
 * (e.g. rjs Index id)
         var rjs Index id = 0;
function rjs saveIndexFor(type)
```

```
var code = "rjs Index " + type + " = rjs_Tokens.length - 1";
   eval(code);
/***************************
* Increment top elements for ALL 'nesting' arrays
*******************************
function rjs incTopForNesting()
   rjs incTop(rjs XUrl nesting);
   rjs incTop(rjs XCookie nesting);
   rjs incTop(rjs XAction nesting);
   rjs incTop(rjs XInnerHtml nesting);
/**********************
* Decrement top elements for ALL 'nesting' arrays
***********************************
function rjs decTopForNesting()
   ris decTop(ris XUrl nesting):
   rjs decTop(rjs XCookie nesting);
   rjs decTop(rjs_XAction nesting);
   rjs_decTop(rjs_XInnerHtml nesting);
/***************************
* Increment the top element of an array
*******************************
function rjs incTop(array)
   var cur = array.length - 1;
  if (cur < 0) cur = 0:
  return ++array[cur];
/******************************
* Decrement the top element of an array
****************
function rjs decTop(array)
   var cur = array.length - 1;
   if (cur < 0) cur = 0;
   return --array[cur];
/*****************************
* Return (NOT pop!) the top element of an array
*******************************
function rjs_retTop(array)
   var cur = array.length - 1;
  if (cur < 0) cur = 0;
   return array[cur];
```

```
/***************************
 * Save head & tail positions for a chain
 * (e.g. for "a.b.c.d", positions of a & d are saved)
* Previous 'identifier' position is saved as a head position
* Relative offset from current position is saved as a tail position
 function rjs saveChain(rel, head, tail)
   var cur = rjs_Tokens.length - 1;
   var pre = cur + rel;
   if (pre < 0 | | cur < 0) return false:
   head.push(rjs Index id);
   tail.push(pre);
  return true;
/***********************
* Save *.open() attributes
 * Trigger State: *.open(
 ******
function rjs_saveOpen()
   var cur = rjs_Tokens.length - 1;
   var pre = cur - 1;
   if (pre < 0 | | cur < 0) return false;
   if (rjs Tokens[pre] == "open")
       // e.g. save positions for a & c for "a.b.c.open("
       rjs_saveChain( -3, rjs_Open_head, rjs_Open_tail);
       rjs OpenFunc pos.push(pre);
                                  // e.g. save position for
"open"
   return true;
/***************************
 * Translate open(*) or *.open(*)
 * Trigger State: * . open (*
function rjs xOpen()
   if (rjs OpenFunc pos.length == 0) return false;
   var func_pos = rjs_OpenFunc pos.pop();
```

```
if (rjs Tokens[func pos-1] == ".")
       var head_pos = rjs_Open_head.pop();
       var tail pos = rjs Open tail.pop();
       rjs Tokens[func pos] = "rmi winobj open";
       var arg0 = rjs_Tokens.section(head_pos, tail_pos);
       rjs_Tokens[func_pos+2] = arg0 + ", " + rjs_Tokens[func_pos+2];
       rjs Tokens.null section(head pos, tail pos + 1);
   else
       rjs Tokens[func pos] = "rmi window open";
* Save *.write() & *.writeln() attributes
* Trigger State: .write( or .writeln(
function rjs saveWrite()
   var cur = rjs Tokens.length - 1;
   var pre0 = cur - 1;
   var pre1 = cur - 2;
   if (pre0 < 0 || pre1 < 0 || cur < 0) return false;
   if (rjs Tokens[pre1] == ".")
       if (rjs_Tokens[pre0] == "write" | rjs_Tokens[pre0] ==
"writeln")
           // e.g. save positions for a & c for "a.b.c.write("
           rjs saveChain( -3, rjs Write head, rjs Write tail);
           rjs WriteFunc pos.push(pre0);
                                           // e.g. save position
for "write" or "writeln"
   return true;
/***********
* Translate *.write(*) or *.writeln(*)
 * Trigger State: .write( or .writeln(
function rjs xWrite()
    if (rjs WriteFunc pos.length == 0) return false;
   var func_pos = rjs_WriteFunc_pos.pop();
    if (rjs_Tokens[func_pos-1] == ".")
        var head pos = ris Write head.pop();
       var tail_pos = rjs_Write_tail.pop();
```

```
rjs_Tokens[func_pos] = "rmi_" + rjs_Tokens[func_pos]; // xlate
write or writeln
       var arg0 = rjs_Tokens.section(head_pos, tail_pos);
       rjs_Tokens[func_pos+2] = arg0 + ", " + rjs_Tokens[func_pos+2];
       rjs Tokens.null section(head pos, tail pos + 1);
/****************
 * Save *.location.replace() attributes
 * Trigger State: *.replace(
 function ris saveReplace()
   var cur = rjs Tokens.length - 1;
   var pre0 = cur - 1:
   var prel = cur - 3;
   if (pre0 < 0 || pre1 < 0 || cur < 0) return false;
   if (rjs Tokens[pre1] == "location" && rjs Tokens[pre0] == "replace")
       // e.g. save positions for a & c for "a.b.c.location.replace("
       rjs saveChain(-5, rjs Replace head, rjs Replace tail);
       rjs ReplaceFunc pos.push(pre0);
                                        // e.g. save position for
"replace"
    return true;
* Translate location.replace(*) or *.location.replace(*)
 * Trigger State: * . replace (*
function rjs xReplace()
    if (rjs ReplaceFunc pos.length == 0) return false;
    var func_pos = rjs_ReplaceFunc_pos.pop();
    var head pos = rjs Replace head.pop();
    var tail_pos = rjs_Replace_tail.pop();
    if (rjs Tokens[func pos-3] == ".")
       // Handle the argument IF top or parent is in the chain
       var top pos = rjs findLast(head pos, tail pos, "top");
       var parent pos = rjs findLast(head pos, tail pos, "parent");
       var arg0 = "";
       if (top pos != -1 || parent pos != -1)
```

```
var split pos = head pos;
           if (top pos == -1)
               split pos = parent pos;
           else if (parent_pos == -1)
               split pos = top pos;
           else
               split pos = top pos; // use 'top' if both are found
           var win = rjs Tokens.section(head pos, split pos);
           var rest = rjs Tokens.section(split pos+1, tail pos);
           arg0 = "rmi_getTop(" + win + ")" + rest;
       else
           arg0 = rjs Tokens.section(head pos, tail pos);
       rjs Tokens[func pos] = "rmi replace";
       rjs Tokens[func_pos+2] = arg0 + ", " + rjs Tokens[func_pos+2];
       rjs Tokens.null section(head pos, tail pos + 3); // remove
chain.location.
   - }
   else
       rjs Tokens[func pos+2] = "self, " + rjs Tokens[func pos+2];
       rjs Tokens[func pos] = "rmi replace";
       ris Tokens.null section(head pos. tail pos + 3); // remove
chain.location.
/**************
 * Save attributes for document.domain or *.document.domain
 * Trigger State: *document.domain
 ****************
function rjs_saveDomain()
    if (rjs_endsExactlyWith(rjs Tokens.str() , "document.domain") )
       // e.g. save positions for a & domain for
"a.b.c.document.domain("
       rjs saveChain(0, rjs Domain head, rjs Domain tail);
   return true;
/***************
 * Pop attributes for document.domain or *.document.domain
 * for each assignment expression
 * Trigger state: *document.domain in LHS
 ******************************
function rjs_popDomain()
    rjs_Domain_head.pop();
   rjs Domain tail.pop();
```

```
/**************
* Translate document.domain or *.document.domain
* Trigger State: end of statement
***************
function rjs_xDomain()
   for (var i=0; i<rjs_Domain head.length; ++i)
       rjs Tokens.null section(rjs Domain head[i], rjs Domain tail[i]);
       rjs_Tokens[rjs_Domain head[i]] = "rmi getOriginalDomain()";
/**************
* Save attributes for location.* or *.location.*
 * Trigger State: *location.* or *location
******************************
function rjs_saveLocation()
   var cur = rjs_Tokens.length - 1;
   var pre0 = cur - 1;
   var pre1 = cur - 2;
   if (pre0 < 0 || pre1 < 0 || cur < 0) return false;
   var str = ris Tokens.str();
   var peek = JSC$parser_peek_token_token;
   // if (rjs_Tokens[pre1] == "location" && rjs Tokens[pre0] == ".")
   if (rjs endsExactlyWith(str, "location.href")
       | rjs_endsExactlyWith(str, "location.host")
        rjs_endsExactlyWith(str, "location.hostname")
       rjs_endsExactlyWith(str, "location.pathname")
       rjs endsExactlyWith(str, "location.port")
       rjs endsExactlyWith(str, "location.search")
       // e.g. save positions for a & href for "a.b.c.location.href"
       rjs_saveChain(0, rjs_Location head, rjs_Location tail);
   else if (rjs_Tokens[cur] == "location" && peek != ".")
       // e.g. save positions for a & location for "a.b.c.location"
       rjs_saveChain(0, rjs_Location_head, rjs_Location_tail);
   return true;
/**************
 * Save attributes for standalone 'location'
 * Trigger State: location
```

```
* (no '.location' or 'location.')
 **************************
function rjs_saveStandaloneLocation()
   var cur = rjs Tokens.length - 1;
   var pre = cur - 1;
   if (pre < 0 || cur < 0) return false:
   if (rjs Tokens[rjs Index id] == "location" && rjs Index id == cur &&
ris Tokens[pre] != ".")
       rjs saveChain(0, rjs Location head, rjs Location tail);
/***************
 * Pop attributes for location.* or *.location.*
 * for each assignment expression
 * Trigger state: *location.* in LHS
function rjs popLocation()
   rjs Location head.pop();
   rjs Location tail.pop();
/*************************
* Translate *.location, location.*, *.location.*
* Trigger State: end of statement
***********************************
function rjs_xLocation()
   for (var i=0; i<rjs Location head.length; ++i)
       var head pos = rjs Location head[i];
       var tail_pos = rjs Location tail[i] - 2;
       var arg0 = rjs_Tokens.section(head pos, tail pos);
       var prop = rjs_Tokens[rjs_Location tail[i]];
       if (prop == "location" && arg0 != "") // from *.location
           arg0 = arg0 + ".location";
           prop = "";
       else if (prop == "location")
                                            // from location
           arg0 = "location";
           prop = "";
       rjs_Tokens.null_section(rjs_Location head[i],
rjs Location tail[i]);
       rjs_Tokens[rjs_Location head[i]] = "rmi qetOriginal(" + arg0 +
", \"" + prop + "\")";
```

```
ris Location head.reset():
   rjs Location tail.reset();
/**************
* Save attributes for *document.cookie*
* Trigger State: *document.cookie*
**************
function rjs saveCookie()
   var str = rjs Tokens.str();
   if (rjs_endsExactlyWith(str, "document.cookie"))
      // e.g. save positions for a & cookie for
"a.b.c.document.cookie"
      rjs saveChain(0, rjs Cookie head, rjs Cookie_tail);
  return true;
/**************
 * Pop attributes for *document.cookie*
 * for each assignment expression
 * Trigger state: *document.cookie* in LHS
 function rjs_popCookie()
   rjs Cookie head.pop();
   rjs_Cookie_tail.pop();
/***************
 * Translate *document.cookie*
 * Trigger State: end of statement
function rjs_xCookie()
   for (var i=0; i<rjs_Cookie_head.length; ++i)
       var head pos = rjs Cookie head[i];
       var tail pos = rjs_Cookie_tail[i];
       var arg0 = rjs_Tokens.section(head_pos, tail_pos);
       rjs_Tokens.null_section(rjs_Cookie_head[i], rjs_Cookie_tail[i]);
       rjs_Tokens[rjs_Cookie_head[i]] = "rmi_getCookie(" + arg0 + ")";
   rjs Cookie head.reset();
   rjs Cookie tail.reset();
```

```
* Save attributes for *.frames[*].*
* Trigger State: *.frames[
function rjs saveFrames()
   var cur = rjs_Tokens.length - 1;
   var pre = cur - 1;
   if (pre < 0 || pre-1 < 0 || cur < 0) return false;
   if (rjs Tokens[pre] == "frames" && rjs Tokens[pre-1] == ".")
       // e.g. save positions for a & c for "a.b.c.frames["
       rjs saveChain( -3, rjs Frames head, rjs Frames tail);
       rjs_FramesObj_pos.push(pre);
                                      // e.g. save position for
"frames'
   return true;
/************************
* Translate *.frames[*].*
* Trigger State: *.frames[
************************************
function rjs xFrames()
   if (rjs FramesObj pos.length == 0) return false;
   if (rjs Tokens[obj pos-1] == ".")
       var head pos = rjs Frames head.pop();
       var tail pos = rjs Frames tail.pop();
       var left pos = obj pos+1;
                                                    // left bracket
position
       var right_pos = rjs_findNext(left_pos, "]");
       if (right_pos != -1)
           rjs_Tokens[obj pos] = "rmi_getFrame";
           var arg0 = rjs Tokens.section(head pos, tail pos);
           rjs_Tokens[left_pos] = "(" + arg0;
           if (right_pos - left_pos > 1)
               rjs_Tokens[left_pos] += ", ";
               rjs_Tokens[left pos] += ", 0"; // frames[]
           rjs Tokens[right pos] = ")";
```

```
rjs Tokens.null section(head pos, tail pos + 1);
}
/***********************
 * Translate JavaScript string
 ************************************
function rmi_xjs(str)
    rjs_Error = false;
                              // reset
   JSC$generate_debug_info = false;
    JSC$warn_missing_semicolon = false;
    JSC$verbose = false;
    JSC$optimize_constant_folding = false
    var sStr = new JSC$StreamString(str);
    rjs_Stmts.reset();
    JSC$parser_reset ();
    JSC$parser_parse(sStr);
    rjs_debug("OLD:" + str + "\n" + "NEW:" + rjs_Stmts.str() );
    if (rjs Error)
       return str;
       return rjs Stmts.str();
```

## APPENDIX B3

```
/*********************************
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* result in severe civil and criminal penalties, and will
* be prosecuted to the maximum extent possible under the law.
      **************************************
/**********************
 * Add the following functions for built-in Array class
 *************************
   // Push an element into a stack
Array.prototype.push = function (obj)
   this (this.length++) = obi:
   // Pop an element into a stack
Array.prototype.pop = function ()
   var ret = this[this.length-1];
   if (this.length > 0) --this.length;
   return ret;
   // Reset a stack
Array.prototype.reset = function ()
   this.length = 0;
    // Return a string after joining all elements
Array.prototype.str = function ()
    var str = "";
    for (var i=0; i<this.length; ++i)
       str += this[i]:
   return str:
    // Extract a section of array (including 'from' & 'to' elements)
    // Return a string after joining extracted elements
```

```
// If "to" not specified, extract until the last element.
Array.prototype.section = function (from, to)
   if (typeof to == "undefined") to = this.length;
   var str = "";
   for (var i=from; i<=to && i<this.length; ++i)
      str += this[i];
  return str;
   // Null a section of array (including 'from' & 'to' elements)
   // If "to" not specified, nullify until the last element.
Array.prototype.null section = function (from, to)
   if (typeof to == "undefined") to = this.length;
   for (var i=from; i<=to && i<this.length; ++i)
      this[i] = "";
}
/******************
 * Codes added to work with NGS
 ************************************
function FileClass() {};
FileClass.prototype.byteToString = function (ch)
   return ch;
var File = new FileClass();
/************************
 * Codes added to work with NGS
 *****************************
function error (msq)
   return rjs error(msg);
/****************
 * Alert utilities
 ******************
function rjs alert(str)
   alert(str);
function rjs debug(str)
```

```
// alert("debug: " + str);
function rjs info(str)
   // alert("info: " + str);
function rjs_warn(str)
   // alert("warning: " + str);
function rjs error(str)
   alert("RJS error: " + str):
   rjs Error = true;
   return false:
/*****************
 * Global variables
 ***********************************
var rjs_Error = false;
                                 // error status
                                 // tokens of a statement
var rjs Tokens = new Array();
var rjs_Stmts = new Array();
                                 // all statements
var rjs_AssignmentState = "";
                                 // "", lhs, rhs of =
                                  // in, out of []
var rjs_BracketState = "out";
var rjs CallState = "";
var rjs LayerState = "";
                                  // "", doc
var rjs XUrl on = false;
                                  // for inserting "rmi xlateURL(*)"
var rjs_XUrl_setLocationTail = ""; // stores a matching tail for
"rmi setLocation("
var rjs_XCookie_on = false;
                                  // for inserting "rmi_setCookie(*)"
                                  // for inserting "rmi xlateURL(*)"
var rjs XAction on = false;
for "*.action="
var rjs XInnerHtml on = false;
                                  // for inserting "rmi xlate(*)"
/********************
 * Global variables - stacks storing token positions
 * Each element of rjs_*_head stores the 1st token position of a chain
 * Each element of rjs * tail stores the last token position of a chain * Each element of rjs *Func pos stores the function position
 * Each element of rjs_*_nesting stores a counter for tracking nesting
1 (1
 ***********************
var rjs_Open_head = new Array();
var rjs Open tail = new Array();
var rjs OpenFunc pos = new Array();
```

```
var rjs Write head = new Array();
var rjs_Write_tail = new Array();
var rjs_WriteFunc_pos = new Array();
var rjs_Frames_head = new Array();
var rjs_Frames tail = new Array();
var rjs_FramesObj_pos = new Array();
var rjs_Replace_head = new Array();
var rjs_Replace_tail = new Array();
var rjs_ReplaceFunc_pos = new Array();
var rjs_Domain_head = new Array();
var rjs Domain tail = new Array();
var rjs_Location_head = new Array();
var rjs_Location tail = new Array();
var rjs_Cookie_head = new Array();
var rjs_Cookie_tail = new Array();
var rjs_XUrl_nesting = new Array();
var rjs_XCookie_nesting = new Array();
var rjs_XAction_nesting = new Array();
var rjs_XInnerHtml_nesting = new Array();
```

## APPENDIX C

<function calls=""></function>		
open(URL, TARGET, OPT)	rmi_window_open(URL, TARGET, OPT)	
OBJ.open(URL, TARGET, OPT)	rmi_winobj_open(OBJ, URL, TARGET, OPT)	
OBJ.write(S1, S2,)	rmi_write(OBJ, S1, S2,)	
OBJ.writeln(S1, S2,)	rmi_writeln(OBJ, S1, S2,)	
OBJ.location.replace ( URL )	rmi_replace(OBJ, URL)	
location.replace ( URL )	rmi_replace(self, URL)	
OBJ.top.MEMBER.location.replace(URL)	rmi_replace(rmi_getTop(OBJ.top),MEMBER, URL )	
OBJ.parent.MEMBER.location.replace(URL)	rmi_replace(rmi_getTop(OBJ.parent).MEMBER, URL)	

< Variables in left-hand-side of an assignment expression>		
OBJ.innerHTML = HTML	OBJ.innerHTML = rmi_xlate(HTML)	
location = URL	location = rmi_xlateURL(URL)	
location.href = URL	location.href =rmi_xlateURL(URL)	
OBJ.location = URL	OBJ.location = rmi_xlateURL(URL)	
OBJ.location.href = URL	OBJ.location.href =rmi_xlateURL(URL)	
OBJ.action = URL	OBJ.action = rmi_xlateURL(URL)	
OBJ.top.MEMBER.location.PROP = URL	mi_setLocation("OBJ.top", "MEMBER.location. PROP", rmi_xlateURL(URL),OBJ.top.MEMBER)	
OBJ.parent.MEMBER.location.PROP = URL	rmi_setLocation("OBJ.parent","MEMBER.location. PROP", rmi_xlateURL(URL),OBJ.parent.MEMBER)	

<cookie setting=""></cookie>	
OBJ.document.cookie = STR	rmi_setCookie("OBJ.document.cookie", STR)

<variables an="" assignment="" expression="" in="" left-hand-side="" not="" of=""></variables>		
location	rmi_getOriginal(location, "")	
location.href	rmi_getOriginal(location, "href")	
location.host	rmi_getOriginal(location, "host")	
location.hostname	rmi_getOriginal(location, "hostname")	
location.pathname	rmi_getOriginal(location, "pathname")	
location.port	rmi_getOriginal(location, "port")	
location.search	rmi_getOriginal(location, "search")	
OBJ.location	rmi_getOriginal(OBJ.location, "")	
OBJ.location.href	rmi_getOriginal(OBJ.location, "href")	
OBJ.location.host	rmi_getOriginal(OBJ.location, "host")	
OBJ.location.hostname	rmi_getOriginal(OBJ.location, "hostname")	
OBJ.location.pathname	rmi_getOriginal(OBJ.location, "pathname")	
OBJ.location.port	rmi_getOriginal(OBJ.location, "port")	
OBJ.location.search	rmi_getOriginal(OBJ.location, "search")	
document.domain	rmi_getOriginalDomain()	
OBJ.document.domain	rmi_getOriginalDomain()	

<cookie reading=""></cookie>	
OBJ.document.cookie	rmi_getCookie(OBJ.document.cookie)
OBJ.document.cookie.MEMBER	rmi_getCookie(OBJ.document.cookie).MEMBER

<variables any="" expression="" in=""></variables>	
OBJ.frames[INDEX].PROP	rmi_getFrame(OBJ, INDEX).PROP
document.layers	document.layers['rmilayer'].document.layers

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